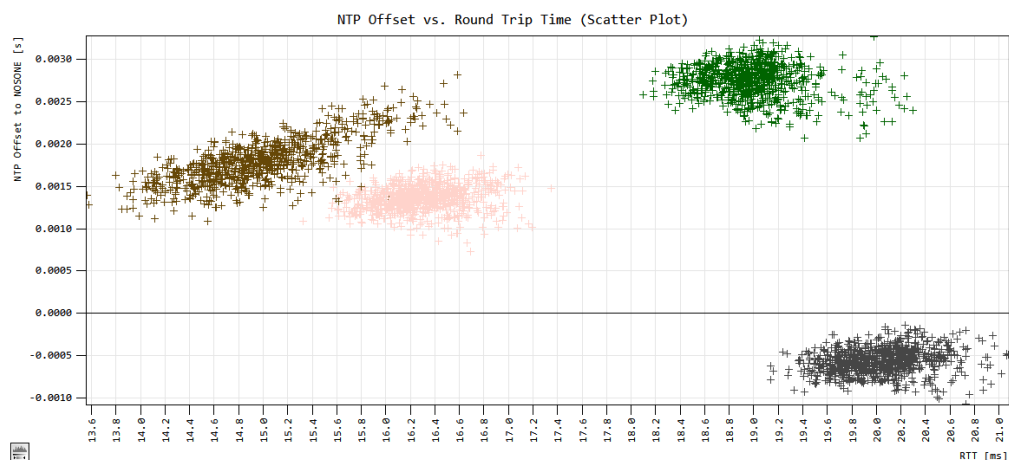


## News History:

### 2018-03-28: Version 3.00 release [Build 0300]

- Version 3.00 introduces a number of new features:
  - Scatter Plot

The scatter plot shows the NTP offset vs. the round trip time (RTT). This new view into the NTP data improves the assessment of the NTP server quality.



Version 3.0: The Scatter Plot.

The above scatter plot shows data for 4 NTP servers. The leftmost server shows signs of asymmetry; a correlation between NTP offset and RTT is obvious. The G suites disciplining algorithm applies a linear regression to the data on the fly and takes the estimated asymmetry into account. Outliers rejected by the filter system may optionally show as filled circles in the chart when the outlier view mode is set to *show*.

- Plot Selection

Each row in the NTP Server Cluster tab list view shows a check box in the "Plot" column. The state of this check box determines whether the selected server is shown in the NTP Offset and the Scatter Plot chart.

<input checked="" type="checkbox"/>	none	none
<input checked="" type="checkbox"/>	time4.apple.com	17.151.16.20
<input type="checkbox"/>	time3.apple.com	17.254.0.31
<input checked="" type="checkbox"/>	time2.apple.com	17.254.0.28
<input type="checkbox"/>	time1.apple.com	17.254.0.27
<input checked="" type="checkbox"/>	time4.google.com	[2001:4860:4806:c::]:123
<input type="checkbox"/>	time3.google.com	[2001:4860:4806:8::]:123
<input checked="" type="checkbox"/>	time2.google.com	[2001:4860:4806:4::]:123

Version 3.0: The plot selection check box.

Note: This plot selection is shared within a GUI group. See grouping of GUI instances in the next chapter.

- Grouping of GUI Instances

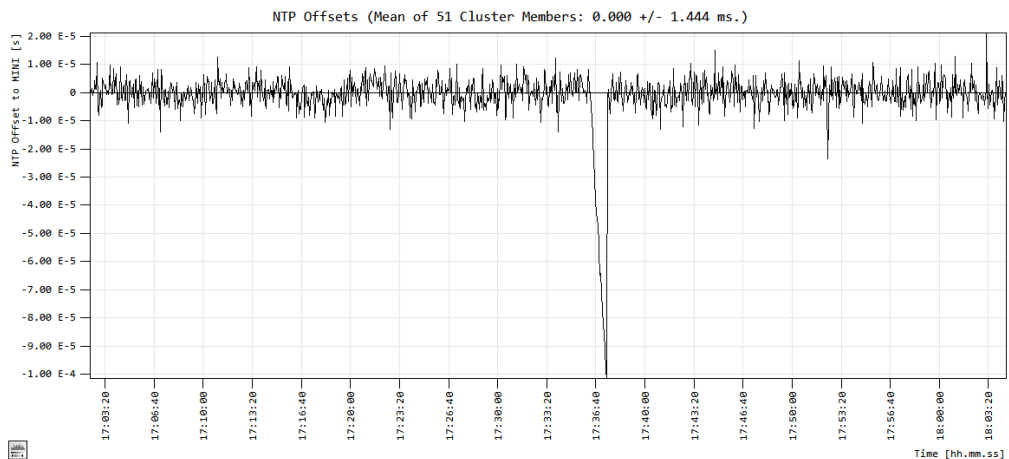
Instances of the GUI may be started with an ID. The ID consists of a group part and a member part (ID=gm: g=0...9 specifies the GUI group and m=0...9 specifies the GUI group member). Members of the same group do share the settings for the plot/noplot selection and for the custom color. This way one GUI can be used to change the plot/noplot and custom color settings for another GUI. A total of 10 groups with 10 members each can be run this way. GUI IDs don't have to be unique. Multiple use of the same ID is allowed and may even be advantageous. GUIs started without ID will revert to ID=00. GUI IDs different from 00 are shown in the window title bar. The GUI started by G\_Kernel.exe has the ID=00 unless otherwise specified.

The GUI ID also allows configuring individual instances of the GUI by means of G\_Setup.exe. See G\_HowTo\_0300.pdf or the description of new G\_Setup.exe keywords further down to learn more about GUI IDs and their use.

The ID used within G\_Setup.exe may contain the wildcard character "x". ID=xm will select member m in all groups, id=gx will select all members in group g. ID=xx will select all GUIs.

- New Clock Disciplining Scheme

The new disciplining algorithm provides a much higher accuracy. Based on improved local clock drift refinement, the obtained remaining offset is now much smaller.

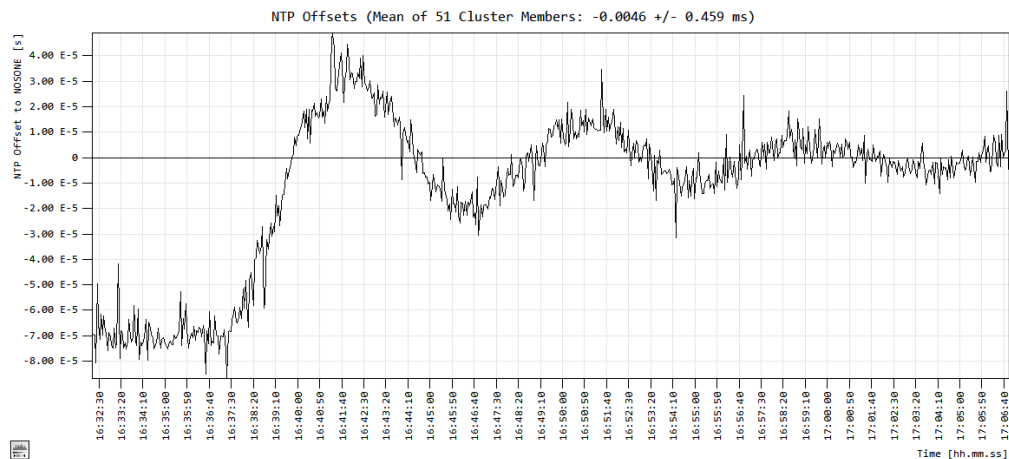


Version 3.0: Residual NTP Offset with 51 cluster members.

The chart above shows the clock disciplining based on the mean of 51 cluster members (50 cluster members + 1 primary server). Disciplining (autoadjust) was turned off for a few seconds at about 17:35 to let the system drift to an offset of about -100  $\mu$ s. The residual mean offset maintained while autoadjust was enabled is kept within a band of approx. +/- 10  $\mu$ s. Note: The shown mean offset is derived from all contributing servers (cluster members and primary server). However, the mean offset does not represent the plain average. Some corrections are applied to compensate for unwanted errors.

Drift estimation is performed in autoadjust mode and monitor mode. However, it only takes place at time slices  $\geq 3000$ ms. Time slices are determined by the NTP update period divided by the number of servers. Hence, the required NTP period to obtain drift estimation for 51 servers is at least 153 seconds ( $51 \times 3000$  ms).

Drift refinement typically requires a couple of NTP periods; it may take a while before an initial drift estimate gets available. The following NTP offset chart shows the refinement of the local clock drift:



Version 3.0: Refinement of local clock drift.

The internal drift was set fixed to  $0.0 \mu\text{s/s}$  during the first 5 minutes. The used systems local clock drift is approx.  $23 \mu\text{s/s}$  and the used slice is 3 seconds. Therefore, the offset is about  $-70 \mu\text{s}$  during this initial phase.

As a result, the drift is refined to small fractions of a  $\mu\text{s}$ . This allows accurate proactive system time adjustments, even with very long NTP update periods.

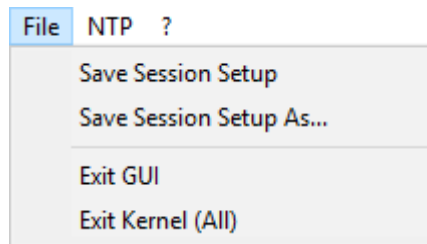
It is recommended to run the drift estimation or the suite in general with at least the *Reject Outliers* filter enabled. Version 3.0 has this filter enabled as default filter setting. Filters become active for a server after at least 10 NTP captures have been collected from that server. Therefore, the drift estimation is only enabled when at least 10 captures have been collected from all contributing servers. In other words, it takes at least 10 NTP update periods before drift estimation starts to refine. With the example above, consisting of 51 servers and an NTP update period of 153 seconds, filters get active after 1530 seconds and drift estimation/refinement starts.

The *Save Session Setup* option manages the refined drift, if any. Restarting the session using the session setup script (.BAT file) will start the session with the refined drift from the beginning.

- Save Session Options

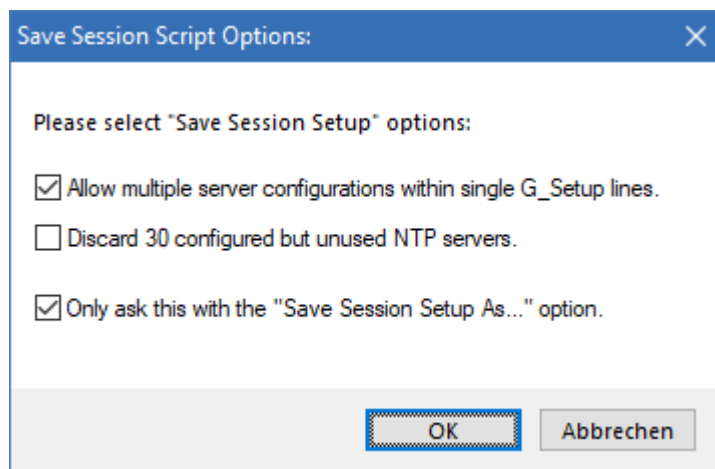
The File Menu has been extended by the *Save Session Setup* and the *Save Session Setup As...* menu items.

Saving a session includes all current settings. The created .BAT file can be used to restart the session as it is at the time of saving.



Version 3.0: File menu.

Once a filename is provided with the *Save Session Setup As...* option, the *Save Session Setup* menu item is enabled and uses that file as default. A save options dialog will pop up to query additional information:



Version 3.0: Save Session configuration dialog.

This dialog allows the configuration of additional save options:

- Allow multiple server ...  
G\_Setup.exe may accept multiple servers to be configured with a single setup command line. Uncheck this check box when each server shall be configured with its individual setup line.
- Discard ...  
Unused servers are currently configured servers which neither currently belong to the cluster nor being configured as primary server. They are not required to restore the session as it is. Therefore, they may be discarded. Check this box when unused servers shall be discarded.
- Only ask this ...  
The save session options dialog will appear with the *Save Session Setup* and the *Save Session Setup As...* menu option. Checking this box will pop up the dialog with the *Save Session Setup As ...* menu option only.

Note: Save session filename and options are shared with all GUI instances. Once a filename is chosen all save session parameters are shared with all GUIs.

- G\_SaveCaptures.exe
 

A new executable is added to the suite: G\_SaveCaptures.exe. This executable cannot be started from the command line. This process can only be started by G\_Setup.exe. G\_SaveCaptures.exe is a background process which saves all NTP captures on the fly to a file.

For detailed information, see the *save\_captures[/file=filename]* keyword of G\_Setup.exe in G\_HowTo\_0300.pdf.
- Cluster Mode
 

Cluster mode is now default mode. None cluster mode is still available with the *nocluster* keyword. The G suite reverts to old style non cluster mode with the *nocluster* keyword.
- New Keywords
  - **G\_Kernel.exe**
    - **nocluster** replaced the *cluster* keyword. Cluster mode becomes default.
    - **gui** starts G\_Kernel.exe with a GUI. As of version 3.00, the *gui* keyword may be accompanied by all GUI configuration flags as described in *G\_GUI.exe help* or the G\_HowTo\_0300.pdf. However, the GUI arguments have to be separated by a "/" instead of a " ". Example: *G\_Kernel.exe gui/tab=4/id=34/left=10 mode=monitor*.
  - **G\_GUI.exe**
    - **tab=6** starts the GUI with the *Scatter Plot* tab.
    - **id=gm** sets the GUI ID (0...99, 0 default g=0...9, m=0...9).
    - **help** shows GUI keywords.
    - **left, top, width, height=n** locates the GUI at the given position/size.
    - **outlier\_view=show/hide** set the outlier view mode (show or hide).
    - **cpcfo\_scroll\_width=n** sets the calibrated performance counter frequency offset chart scroll width (in seconds).
    - **ntp\_scroll\_width=n** sets the NTP Offset chart scroll width (in seconds).
    - **title="custom string"** adds a custom string to the window title. Note: Mind the quotes.
    - **privileged** starts GUI in priv mode. It may exit G\_Kernel.exe.
    - **minimized/maximized** starts the GUI window mini-/maximized.

- **G\_Setup.exe**

- **save\_captures[/file=filename]** starts an asynchronous task to write NTP captures to a file.
- **save\_captures/terminate** terminates the task.
- **drift=24.6** sets the local clock drift in  $\mu\text{s/s}$ . Setting the drift this way keeps the value floating. As a result, it may be corrected by the internal drift estimation when available.
- **drift/fixed=23.3** sets the drift in fixed mode. Internal drift estimation will not override this setting.
- **gui/select=id/outlier\_view=hide** or **show** sets the outlier view mode of the selected GUI(s).
- **gui/select=id/cpcfo\_scroll\_width=n** sets the calibrated performance counter frequency offset chart scroll width of the selected GUI(s).
- **gui/select=id/ntp\_scroll\_width=n** sets the NTP Offset chart scroll width of the selected GUI(s).
- **gui/select=id/tab=n** sets the tab of the selected GUI(s).
- **gui/select=id/terminate** terminates the selected GUI(s).
- **gui/select=id/plot=FQHN** enables the chart for the given IP or Hostname.
- **gui/select=id/plot=all** enables the chart for all cluster servers, cluster mean, and primary server.
- **gui/select=id/plot=mean** enables the chart for cluster mean.
- **gui/select=id/plot=primary** enables the chart for the primary server.
- **gui/select=id/noplot=FQHN** disables the chart for the given IP or Hostname.
- **gui/select=id/noplot=all** disables the chart for all cluster servers, cluster mean, and primary server.
- **gui/select=id/noplot=mean** disables the chart for cluster mean.
- **gui/select=id/noplot=primary** disables the chart for the primary server.
- **gui/select=id/server=FQHN/custom\_color=color** sets the custom color of the selected server. The color has to be provided as hexadecimal value. Example: *FF0000* is pure red.

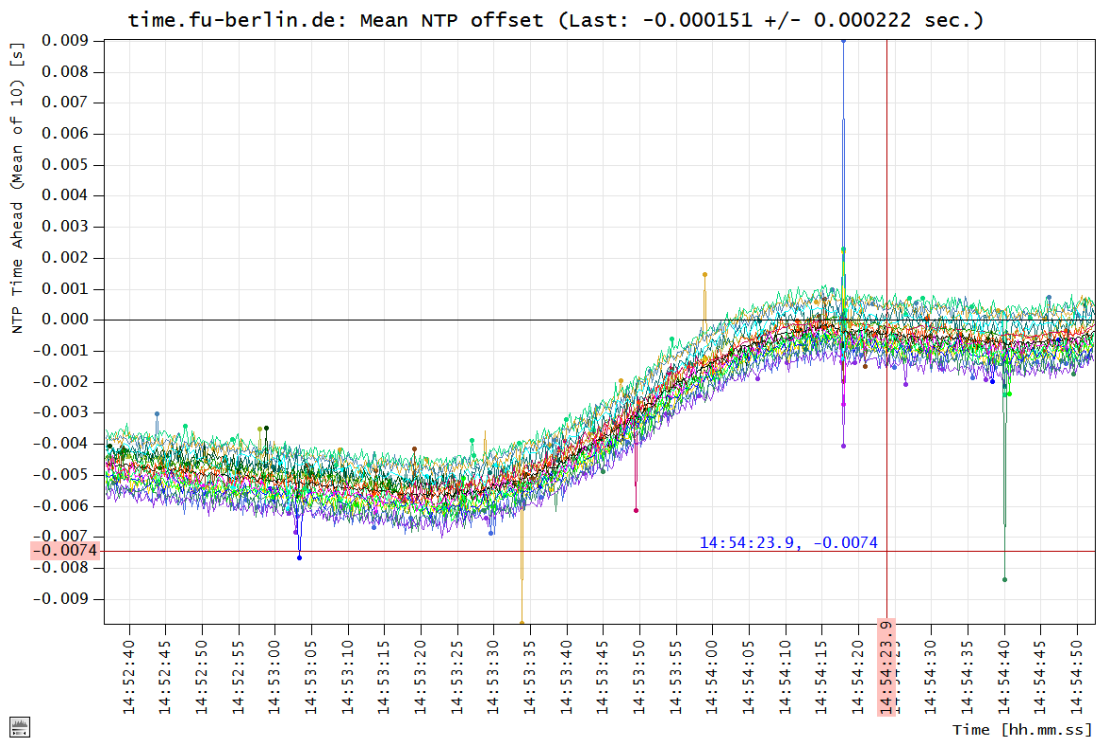
Note: The FQHN is either the fully qualified domain name or the IP.

- New File: GID\_Test.bat

This script file illustrates the usage of GUI IDs.

## 2017-02-15: Version 2.60 release [Build 0260]

- Version 2.60 introduces NTP server cluster monitoring. This new feature may optionally be enabled by the G\_Kernel.exe startup keyword "**cluster**" (e.g. "*G\_Kernel.exe gui cluster*"). As a result, a set of NTP servers can be monitored simultaneously:



Version 2.6: NTP Offset Tab with a cluster of selected NTP servers.

Members of the NTP cluster are now plotted along with the primary NTP server in the NTP Offset tab. The NTP server cluster can handle up to 60 NTP servers simultaneously.

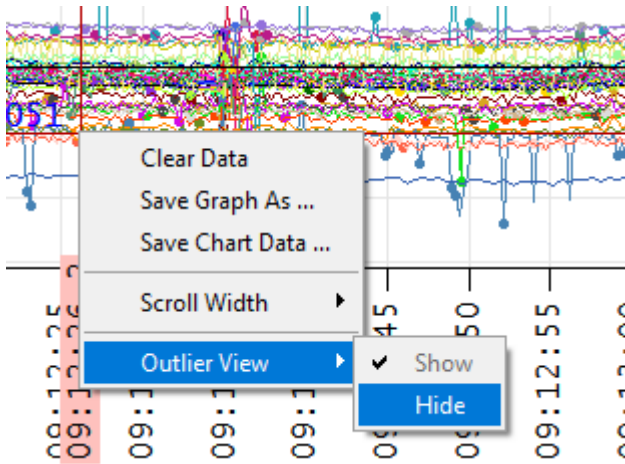
Rejection of unreliable NTP captures has been significantly improved with this version. The filter algorithm has received an adaptive component, which has greatly contributed to much better rejection efficiency. A set of selectable filters can be enabled or disabled from within the GUI (NTP Cluster Configuration menu item) or asynchronously by means of the G\_Setup.exe tool (See new G\_Setup.exe parameters below). The procedure shown with the graph above is a short drift period followed by a period of local clock disciplining with the primary NTP server as reference. The primary server was time.fu-berlin.de.

Amongst the known view modes (all, scrolled, zoomed), version 2.6 offers showing rejected captures. The *Outlier View* menu item within the chart context menu allows showing or hiding rejected outliers. The graph shown above shows the rejected outliers marked with a dot. Note: The number of shown dot indicators is limited to 1500. Rejected outliers are not discarded but only marked as rejected. As a result, also *Save Chart Data* will now save the rejected captures to file. However, rejected captures will be marked "rejected" in the file. The default setting of the *Outlier View* is *Hide*.

Keeping the "rejected" data has been a result of filter development. The

knowledge of previously rejected captures guides the prediction of rejections for incoming captures.

The *Outlier View* menu item in the graph context menu:



Version 2.6: The Outlier View menu item of the graph context menu.

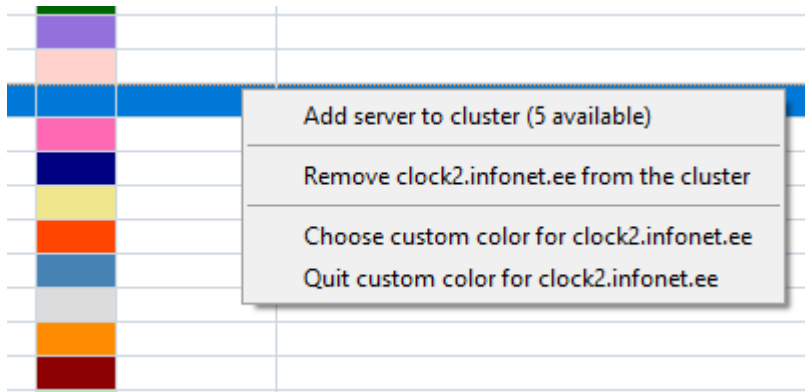
Cluster members can be configured within the new NTP Server Cluster tab, the NTP Cluster Configuration menu, or the G\_Setup.exe tool. This new tab shows "live" information about the configured cluster servers, e.g. name, ip, stratum, round trip delay (RTD), mean RTD (+/- Standard Deviation), and color settings. The color settings are determining the chart color for a specific server. The *color* is system wide and predefined by G\_Kernel.exe. This way all instances of G\_GUI.exe show the same color for a particular server (default color). However, a custom color can be selected individually within a G\_GUI instance. The NTP Server Cluster tab:

Cluster Server	IP	Stratum	Offset [ms]	RTD [ms]	Mean RTD [ms]	Color	Custom Color	Comment
-	87.233.197.123	3	+0.57	28.29	28.50 +/- 0.28			
Cluster Mean	Number of server(s): 36		-0.13 +/- 0.71					36 of 36 server(s) contributing to mean
213.251.53.217	213.251.53.217	2	+1.39	39.39	39.82 +/- 0.56			
mirror	208.53.158.34	3	+2.46	130.84	130.77 +/- 0.57			
ns2.customer-resolver.net	62.116.130.3	2	+0.47	33.78	34.01 +/- 0.28			
91.218.89.74	91.218.89.74	2	+1.33	57.69	56.74 +/- 1.13			
ns1.newswet.li	[2a00f8c:0:8000::224]:123	3	-2.08	38.43	38.95 +/- 0.55			
re.uni-paderborn.de	131.234.137.64	1	-0.26	28.25	28.11 +/- 0.28			
6.rtp1.pl	[2001:67c:24c:1::20]:123	2	-2.23	47.17	47.38 +/- 0.34			
79.132.231.103.static.edpnet...	79.132.231.103	2	-0.96	60.25	59.80 +/- 0.43			
clock1.infonet.ee	212.7.1.131	2	-3.05	49.95	49.99 +/- 0.42			
gohere.hojmark.net	213.5.39.34	2	-4.32	40.21	40.36 +/- 0.38			
rtp1.pl	91.212.242.20	2	+0.08	38.31	38.62 +/- 0.38			
clock2.infonet.ee	212.7.1.132	2	+3.91	55.32	55.33 +/- 0.30			
rtp2.pl	91.212.242.21	2	-0.17	38.65	38.89 +/- 1.32			
news-archiv.icm.edu.pl	193.219.28.147	2	+0.57	35.64	35.66 +/- 0.30			
goodtime.js.si	193.2.4.2	2	+1.34	38.95	38.45 +/- 0.33			
rtp1.torix.ca	206.108.0.131	2	-2.71	123.72	123.38 +/- 0.30			
rtp.xpd.se	217.75.106.216	2	-2.27	39.38	39.13 +/- 0.35			
bray.walcoz.net	[2a01:258:fff8000::1]:123	2	-3.29	49.69	49.89 +/- 0.43			
rtp2.litnet.it	193.219.61.120	1	+0.21	63.06	63.02 +/- 0.29			
relay-ams.cybertu.be	[2a03b0c0:0:1010::3:4001...	2	+0.17	32.53	32.72 +/- 0.57			
ns.aksnet.net	195.3.254.2	2	+1.00	72.96	73.23 +/- 0.31			
bray.walcoz.net	89.234.64.77	2	-1.65	46.56	47.10 +/- 2.46			
tock.usshc.com	199.102.46.80	1	-0.77	132.04	132.69 +/- 0.39			
tock.usshc.com	199.102.46.73	1	-0.29	133.83	133.94 +/- 0.40			
tock.usshc.com	199.102.46.77	1	-0.86	133.21	133.67 +/- 0.26			
level1e.cs.unc.edu	152.2.133.52	1	+2.80	133.39	133.73 +/- 0.22			
tock.usshc.com	199.102.46.76	1	-0.51	135.04	134.57 +/- 0.51			
clock.ein.be.net	216.219.264.202	1	-2.30	173.84	173.80 +/- 0.19			

Version 2.6: The NTP Server Cluster tab.

The selected custom color will only apply from after being set. Servers can be also added and be removed from the cluster by the NTP Server Cluster context menu:





Version 2.6: The NTP Server Cluster context menu.

The *Add server to cluster...* menu item allows adding a cluster member from the list of preconfigured NTP servers. The available servers are selectable from a popup list:

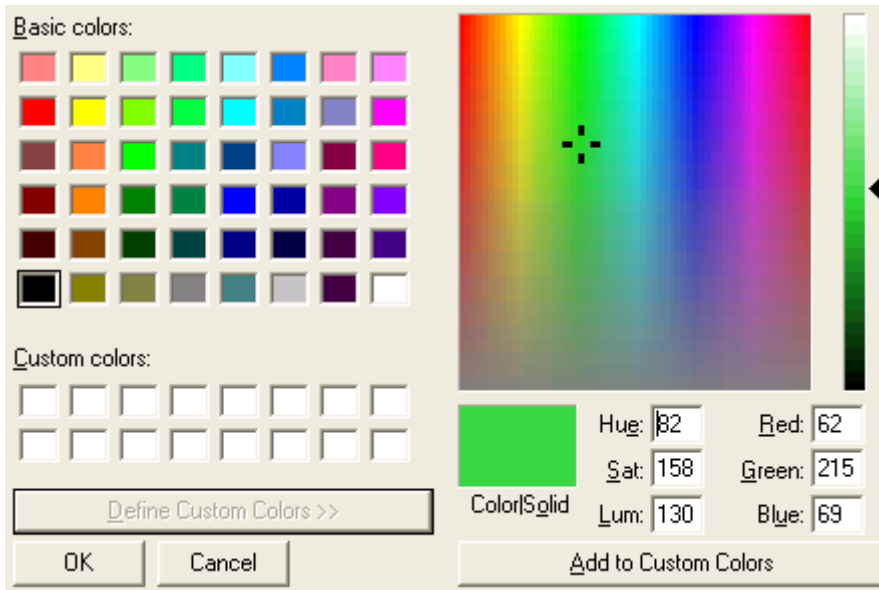
Select server to add to cluster:		
208.53.158.34	mirror	IPv4 [stratum 3, score 1]
91.218.89.74	91.218.89.74	IPv4 [stratum 2, score 1]
[2a00:f8c0:8000::224]:123	ns1.newsnet.li	IPv6 [stratum 3, score 1]
131.234.137.64	re.uni-paderborn.de (Reference ID: DCF)	IPv4 [stratum 1, score 1]
[2001:67c:24c:1::20]:123	6.ntp1.pl	IPv6 [stratum 2, score 1]
212.7.1.131	clock1.infonet.ee	IPv4 [stratum 2, score 1]
213.5.39.34	gohere.hojmark.net	IPv4 [stratum 2, score 1]
212.7.1.132	clock2.infonet.ee	IPv4 [stratum 2, score 1]

Version 2.6: The Add cluster member popup list.

NTP cluster members can be removed by choosing the *Remove...* menu item. The selected server will be removed from the cluster but it will not be removed from the list of preconfigured servers.

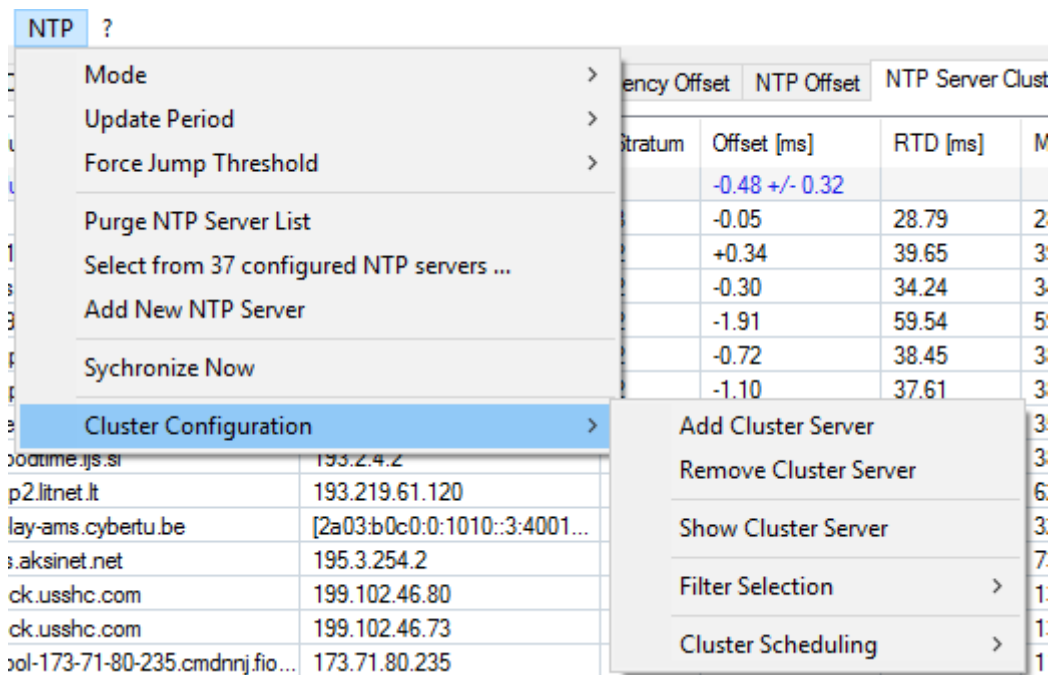
The *Choose custom color* menu item pops up a color chooser dialog box. The chosen custom color will apply for the selected server after being set. A chosen custom color can only be used once. This is audited internally; selecting a color already in use will result in an error message. A few colors are internally disallowed (white, black, and a few other colors). The custom color can be changed at any time. It can also be overridden by a new custom color.

A menu item *Quit custom color...* appears when a custom color is selected for a server. Quitting a custom color will return the chart of the selected server to its predefined default color.



Version 2.6: The color chooser dialog box.

Cluster configuration is done by means of the *NTP Server Cluster tab* context menu as described above or by means of the *Cluster Configuration* submenu in the *NTP* menu:

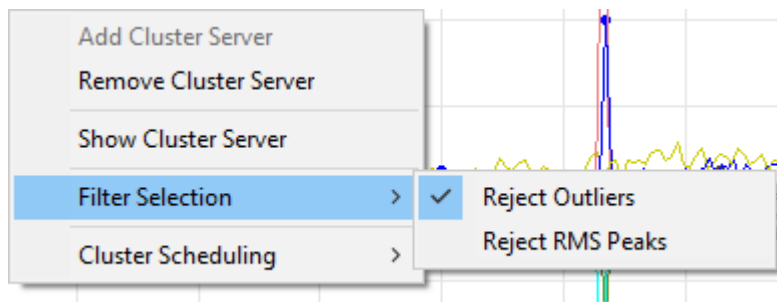


Version 2.6: The *Cluster Configuration* submenu of the *NTP* menu.

*Add Cluster Server* and *Remove Cluster Server* are implemented as in the *NTP Server Cluster tab* context menu.

*Show Cluster Server* writes a list of current cluster members to the *All Output* tab and thus also into the log file when logging is enabled.

The remaining menu items allow setting the rejection filters and the cluster scheduling. Version 2.6 supports a selection of two filters: The *Reject Outliers* filter and the *Reject RMS Peaks* filter:



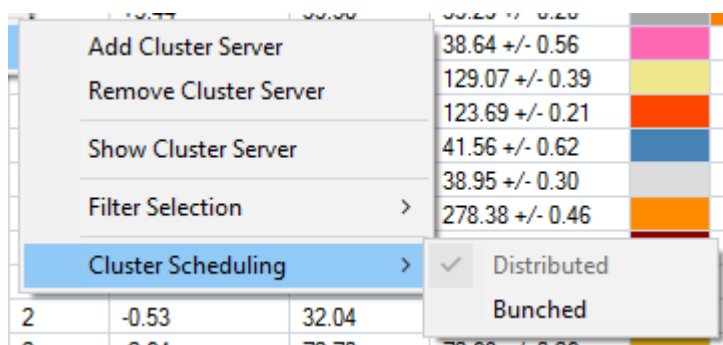
Version 2.6: Cluster Filter Selection.

The *Reject Outliers* filter is based on the evaluation of RTD (Round Trip Delay) and its distribution/variation. This is a very powerful filter which is capable to reject most unwanted NTP captures. As mentioned earlier, it has an adaptive component which allows this filter to learn. It typically takes about 20 captures for the algorithm to converge.

However, heavy network traffic may result in captures beyond the scope of the *Reject Outliers* filter. Such harsh conditions are the field of the *Reject RMS Peaks* filter.

Possible filter settings: Both, each one, or none. The default filter setting is none. Note: The primary server has its own filter. This filter cannot be controlled from outside; it is enabled at all time. Hence, the chart may show rejected captures for the primary server with *Outlier View = Show* and *Filter Selection = None*.

The scheduling of the NTP captures offers two modes: *Distributed* and *Bunched*.



Version 2.6: Cluster Scheduling.

The primary NTP server determines the NTP capture scheduling for all cluster members. It will trigger first and subsequently the cluster members. The scheduling scheme *Distributed* will schedule the cluster member captures evenly distributed over the selected NTP update period. The *Bunched* mode will schedule the captures in a bunch. The bunch covers an interval matching the shortest selectable NTP update period (250 ms). Within this short interval, the captures are scheduled (again) evenly distributed.

- New keywords:
  - **G\_GUI.exe:**
    - **tab=5** starts the GUI with the *NTP Server Cluster* tab.
  - **G\_Kernel.exe:**
    - **cluster** starts G\_Kernel.exe in cluster mode.
  - **G\_Setup.exe:**
    - **server\_add[=name/ip]** adds a server to the list of preconfigured NTP servers. Searches a new NTP server automatically with preference to local servers when name/ip is omitted. Note: As of version 2.6. the server is not made the active primary server anymore.
    - **cluster\_add[=name/ip]** adds a server to the cluster list. Searches a new NTP server automatically with preference to local servers when name/ip is omitted. If the server exists in the list of preconfigured servers, it is just added to the cluster. If it isn't, it will be added to the list of preconfigured servers first and subsequently added to the cluster.

Note: Searching a random server is done by means of using the local country code. Multiple attempts to add a new server this way, may result in "Unable to find a new server at this time. Try later..."

- **cluster\_remove=name/ip** removes the server from the cluster. However, it will remain in the list of preconfigured servers.
- **cluster/filter=[-]filter\_name** adds/removes a filter to/from the set of currently used filters. Examples:
  1. **cluster/filter=none** disables all cluster filters.
  2. **cluster/filter=filter\_name** adds the filter.
  3. **cluster/filter=-filter\_name** removes the filter.

Supported filter names: "reject\_outliers", "reject\_rms\_peaks".

- **cluster/schedule=distributed** switches to distributed scheduling.
- **cluster/schedule=bunched** switches to bunched scheduling.
- **log="my log text"** logs text to the *All Output* tab. Mind the quotes.
- **wait\_kernel\_accurate** causes G\_Setup.exe to wait until G\_Kernel.exe has finished its initial calibration.

- Fixes:
  - **G\_CreateServerSetupScript.exe:**
    - The input keyword for G\_Setup.exe has been changed from "ntp=" to "server\_add=". Consequently, setup files are only adding servers to the list of preconfigured servers without making them active.

- Servers whose name cannot be resolved were taken out as of version 2.44. This version takes the exclusion back; these servers are named like their IP.

#### **2016-10-28: Version 2.50 release [Build 0250]**

- **G\_IO\_Service.exe:** Revised queuing, improved performance, and less overhead. Now also handles "future" messages.
- Fixes:
  - **G\_Kernel.exe:** Error message "NTP\_Service: Bad NTP data, restarting NTP\_Service." becomes superfluous.
  - **G\_GUI.exe:** Memory leak with ntdll.dll sealed.
  - **G\_GUI.exe (x64):** Erratic termination error fixed.

#### **2016-10-14: Version 2.45 release [Build 0245]**

- **G\_CreateServerSetupScript.exe:** Improved efficiency with new internal structures. However, the user interface remains unchanged.
- Fixes:
  - **G\_GUI.exe:** The chart option "Clear Data" now presents a confirmation request window.
  - **G\_CreateServerSetupScript.exe:** Now counting iterations correctly in country code mode.

#### **2016-10-04: Version 2.44 release [Build 0244]**

- **G\_Kernel.exe** supports a new keyword: **nocalibration**. Starting the G suite with this keyword will force G\_Kernel to skip the file time transition calibration during startup and during operation in slow mode.
- Fixes:
  - **G\_GUI.exe:** Memory leak within the chart information scheme.
  - **G\_GUI.exe:** Automatic scaling of charts after a "clear data" scaled wrong when the menu option was not selected quickly in scroll mode.
  - **G\_CreateServerSetupScript.exe:** Only resolvable NTP servers are written to the setup file. An updated version of *NTP\_Server\_Setup\_200.bat* is provided with the package.

## 2016-09-01: Version 2.43 release [Build 0243]

- **G\_GUI.exe:** Switching the **NTP Offset** and **Calibrated Performance Counter Frequency Offset** charts to *scroll-mode* has discarded scrolled out data with previous versions. Hence, the **Save Chart Data** option has only written the remaining data to a **csv** file. Even selecting a larger scroll width or disabling the scroll has not recovered the data.

**Version 2.43** introduces caching of scrolled out data in a temporary file. As a consequence, all of the collected data will be kept. Selecting the **Save Chart Data** option will restore the scrolled out data from them temporary file and write them in proper sequence with the hold data into the **csv** file. This also applies for the **auto-scroll** mode.

The limit of 10.000.000 points for the chart display (see fixes below) represents approx. 58 days for the **Calibrated Performance Counter Frequency Offset** chart with typically two points/s and approx. 290 days for the **NTP Offset** chart at an NTP update period of 2,5 seconds. Exceeding this range will force the GUI to enter *auto-scroll* mode. The time span (scroll width) of the *auto-scroll* is shown in the chart. The temporary file is created at the location of G\_GUI.exe. Its name is composed of the GUIs PID, a name, and the time of creation, followed by a **.tmp**, e.g. "*GUI\_12672\_NTPO\_CHART\_DATA\_2016-08-29\_13\_48\_48.tmp*" stores the scrolled out data of the NTP Offset chart. These temporary files may appear if required and disappear if no longer used. This scheme allows recording a virtually endless number of chart points. Accordingly, writing the data to a **csv** file may result in very big files.

Changing the **scroll width** will now always show all available data for the selected scroll width. Nevertheless, the available data may not be enough to entirely fill the selected scroll width. In this case, the chart will keep collecting data until the scroll width is reached and start scrolling thereafter.

- Fixes:
  - **NTP Offset** and **Calibrated Performance Counter Frequency Offset** charts are now limited to 10.000.000 points. The charts will switch into **auto-scroll** mode upon reaching this limit. The limit was 2.419.200 points up to version 2.41 and has been taken out in version 2.42. However, after some performance improvements, the limit has now been raised to 10.000.000 points. This new limit suits most platforms and is caused by performance reasons; charts exceeding this limit may cause too high cpu load on less capable platforms.
  - Chart data are now written to a **csv** file following a **locale-aware** number formatting.

### 2016-08-03: Version 2.42 release [Build 0242]

- Fixes:
  - **NTP Offset** chart and **Calibrated Performance Counter Frequency Offset** chart turned into scroll mode at 2419200 chart points. This does not happen anymore.
  - Chart data are now written to a **csv** file with a decimal comma.

### 2016-07-20: Version 2.41 release [Build 0241]

- Microsoft Visual Studio Community 2015 is a free, fully-featured, and extensible IDE for creating modern applications for Windows. It can be downloaded [here](#). The sample solution **G.sln** is now set up to operate with Visual Studio 2015 (Version 14). Note: Visual Studio may ask to install some additional features (SDK, XP support, etc.) to be compatible with the G suite requirements. However, this is done automatically and possible user intervention is well guided by the Visual Studio update tool.
- Fixes:
  - Kernel.exe in "slow" mode: Infinitely trying to collect file time transition data when the system timer resolution is toggled between 0.5 ms and 1 ms by other applications. The problem occurred with specific drivers, e.g. Bluetooth. G\_Kernel.exe now locks the timer resolution to the highest resolution after five failing retries to collect the file time transition data at the preset resolution.
  - Starting NTP services for the first time after the runtime license has expired has caused an infinite wait for calibration accuracy. Fix: Starting NTP services without calibration when the runtime license has expired. This basically means that the NTP services are independent of the performance counter calibration. However, the NTP service will be limited in accuracy due to the use of less accurate local time.
- Supplement: The temporary license, optionally requested during download, lasts until December 31, 2017.

### 2016-06-30: Version 2.40 release [Build 0240]

- **G\_Kernel.exe:** Windows Server 2016 Technical Preview 5 compatible (Builds 14300, 14316, and 14352).
  - Hypervisor detection.
  - Virtual Machine detection and proper adaptation.
  - Option to dump NTP process data into csv file (flags: *dev* and *csv*).
- **G\_GUI.exe:** Asynchronous system time adjustments are now indicated by means of purple color.

Items concerned:

- *Calibrated Performance Counter Frequency Offset* chart.
- *NTP Offset* chart.

- *System Time Adjustment* status line.
- Fixes:
  - Handle leak when NTP server selection changed.
  - Timer resolutions scan for pre VISTA versions.
  - Adjustment gain shown inaccurate for Windows 10.
- Notes:
  - Updated documentation.
  - The Windows timekeeping has undergone changes with Server 2012 R2 and ongoing with Server 2016 to adapt to new international rules and requirements requesting much higher accuracy.

### **2016-04-06: Version 2.32 release [Build 0232]**

- Fixes for system timer resolution issues.

### **2016-03-30: Version 2.31 release [Build 0231]**

- Windows 10 TH2 (Build 10586) compatible.
- Supplements and fixes:
  - License state was reported wrong in "status summary" when no license file was present. Fixed.
  - Timed events lacked accuracy at big time jumps and when "autoadjust" was operating at high gains. Timed events are now also accurate with
    - big jumps in time (Note: Overdue events will signal immediately),
    - "sync\_now" requests,
    - "force\_jump" events, and
    - toggles into and out of "autoadjust" mode.
  - Corrected ms spin box misbehavior.
  - Persistent toggles to timer resolutions below 1 ms initiated by the OS or other applications (e.g. Windows Media Player) are now treated by locking the timer resolution to maximum resolution during the initial evaluation phase. Long term persistent toggles are eliminated by permanent use of the maximum timer resolution.

### **2016-01-29: Version 2.30 release [Build 0230]**

- A new **NTP** menu item for **G\_GUI.exe: Purge NTP Server List**. This function purges the internal list of NTP servers. Improved drift estimation.
  - Not responding servers are purged after they failed to respond three times.
  - Specific IPs may result in different server names and vice versa during server setup. Such multiple list entries are purged by removing servers with the lowest score.
  - The purge operation may update the score if it was 0 before.
  - The selected NTP server cannot be purged.



- Purge is started asynchronously and can only run once. "Purge" and "Add Server" requests are rejected while a purge operation is busy.
  - The entire NTP\_Setup functionality remains while a purge is active. However, a server change to a new - yet unlisted - server initiated by G\_Setup.exe will terminate the purge operation.
  -
- A new keyword for **G\_Setup.exe: purge** operates like the **Purge NTP Server List** item in the NTP menu described above.
- A new ? menu item for **G\_GUI.exe: Show Status Summary**. This function gathers a status summary and writes it to the All Output tab. The summary contains:
  - Versions, platform, compile date, and startup mode.
  - License information.
  - NTP details.
  - List of clients with their privileges.
- A new keyword for **G\_Setup.exe: status** operates like the **Show Status Summary** item in the NTP menu described above. However, it also writes the status information to the console.
- A new value for the state field of the **timestamp** structure: `TIME_STAMP_LICENSE_EXPIRED` (4). The `TimeStamp` state is set to `TIME_STAMP_LICENSE_EXPIRED` when the license expires during runtime. The sample code of `G_User.c` now exhibits it in this way:

```

TimeStamp_TYPE TimeStamp;
GetTimeStamp(&TimeStamp);
if (TimeStamp.State == TIME_STAMP_LICENSE_EXPIRED) {
    fprintf(stdout, "License expired, continuing at default
                accuracy...\n");
} else {
    fprintf(stdout, "G_Kernel.exe has established calibration,
                continuing...\n");
}

```

- Note: After the improvement of IPC with version 2.02, the granularity of the functions `Time()` and `GetTimeStamp()` is given by the granularity of the performance counter which shows a few 100 ns on a typical "invariant TSC" system. Calls to `Time()` or `GetTimeStamp()` only require a few 10 ns, therefore consecutive calls to `Time()` or `GetTimeStamp()` may show identical values.
- Supplements and fixes:
  - Revised drift estimation. Note: A suitable NTP update period has to be chosen to enable the automatic local drift estimation. The drift estimation is typically enabled at update periods  $\geq 2500$  ms.
  - **G\_GUI.exe**: Visual styles enabled.
  - **XP** and/or **32bit**: Resolved reference problem of `InterlockedXor` (`InterlockedXor` refers to `InterlockedXor64` which is NOT available in `XP`s `Kernel32.dll`). `XP` compatibility healed.
  - **G\_CreateServerSetupScript** now adds some "echo" lines into the created setup files to increase its verbosity.

- The GetTimestamp state flag was not updated correctly during the initial calibration phase. Fixed.

#### **2015-10-01: Version 2.20 release [Build 0220]**

- Improved drift estimation.
- Updated documentation.

#### **2015-08-26: Version 2.11 release [Build 0211]**

- A new **NTP** menu item for **G\_GUI.exe: Add New NTP Server**. A new NTP server is added to the internal list of servers and made the currently selected server. This functionality does not require NTP to be active. The search of a new server prefers "local" servers by means of applying the current country code whenever available. However, the search is extended to servers outside the country code match, when no new servers can be found quickly. Too frequent use of this option may cause the error *"Unable to find a new server at this time. Try later..."* to appear, because the search is limited to the region. This also depends on the number of NTP servers already stored in the internal list. A retry at a later point in time is likely to be successful.
- A new keyword for **G\_Setup.exe: add\_server** operates like the **Add new NTP server** item in the NTP menu. It adds a new NTP server to the internal list and selects it.

#### **2015-08-07: Version 2.10 release [Build 0210]**

- **Windows 10** release version (**Build 10240**) compatible.
- The suite is now **targeted to Windows Vista, 7, 8, 8.1, and 10**. Moreover, it remains compatible with Windows XP.
- Notes:
  - Some security software e.g. virus scanners may delay the start of the suite when it is called for the first time. This may cause parts of the windowtimestamp suite to complain and to terminate with an error window. However, subsequent starts will be successful.
  - Despite the knowledge that `GetSystemTimePreciseAsFileTime()` misbehaves when a system time adjustment is active (described in the news section of version 1.60), Microsoft has not fixed the inaccuracy during such adjustments with Windows 10. Version 2.10 of the windowtimestamp suite does not use the function `GetSystemTimePreciseAsFileTime()`.

### 2015-07-29: Version 2.02 release [Build 0202]

- Updated documentation.

### 2015-07-23: Version 2.02 release [Build 0202]

- Supplements and fixes:
  - G\_GUI.exe (**x64**) has suffered a flaw with some data alignment. As a result, maneuvering the hour/minute/second/millisecond spin box across an overflow forced an unintentional termination. Fixed.
  - The inter process communication security scheme has been restructured. This new **lightweight IPC** design has led to a considerable performance advantage. Nonetheless, the x64/x86 interoperability remains fully functional.

### 2015-07-10: Version 2.01 release [Build 0201]

- G\_Setup.exe **timer\_resolution** keyword now accepts approximated values for the resolution. This allows easier use of this feature, because the system timer resolutions are calibrated during boot on platforms running Windows above version 7.

Here is a short excerpt of "*G\_Setup.exe query*" to show typical values for available timer resolutions on a typical Windows 8.1 platform:

```
- This platform currently supports 17 different timer resolutions
[100 ns units]:
- 5003 [ 0.5003 ms], thread quantum: 31.5 ms.
- 10007 [ 1.0007 ms], thread quantum: 32.0 ms.
- 20001 [ 2.0001 ms], thread quantum: 32.0 ms.
- 30008 [ 3.0008 ms], thread quantum: 33.0 ms.
- 40002 [ 4.0002 ms], thread quantum: 32.0 ms.
- 50009 [ 5.0009 ms], thread quantum: 35.0 ms (currently active)
- 60003 [ 6.0003 ms], thread quantum: 36.0 ms.
- 70010 [ 7.0010 ms], thread quantum: 35.0 ms.
- 80005 [ 8.0005 ms], thread quantum: 32.0 ms.
- 90012 [ 9.0012 ms], thread quantum: 36.0 ms.
- 100006 [10.0006 ms], thread quantum: 40.0 ms.
- 110000 [11.0000 ms], thread quantum: 33.0 ms.
- 120007 [12.0007 ms], thread quantum: 36.0 ms.
- 130002 [13.0002 ms], thread quantum: 39.0 ms.
- 140009 [14.0009 ms], thread quantum: 42.0 ms.
- 150003 [15.0003 ms], thread quantum: 45.0 ms.
- 156251 [15.6251 ms], thread quantum: 46.9 ms.
```

The setup procedure now finds the nearest available timer resolution and sets it accordingly. A script file may contain "*G\_Setup.exe timer\_resolution=5000*" with the result that the resolution is set to 5003 or 0.5003 ms.

- The implementation of the shared memory resource use by **Time()** and **GetTimeStamp()** has been revised and optimized to achieve less overhead. This new scheme has made the mutex protection dispensable, both functions are performed in just a couple of 10 ns.

### **2015-05-20: Version 2.0 release [Build 0200]**

- Windows 10 ("insider preview") compatible.

### **2015-01-07: Version 1.82 release [Build 0182]**

- Updated **documentation**: "*Microsecond Resolution Time Services for Windows: Section 2.1.4.3. Timer Periods with Invariant TSC*"
- Fixes for specific Intel 4G mobile processors.

### **2014-10-13: Version 1.81 release [Build 0181]**

- **Full 64-bit support.** Libraries and executables are now available in x86 (32-bit) and x64 (64-bit) versions. 32-bit and 64-bit static or dynamic libraries provide **full interoperability**. Any client (x86 or x64) can operate with any G\_Kernel.exe (x86 or x64). Example: G\_Kernel.exe (x64 or x86) may operate with an x86 G\_GUI.exe and simultaneously with an x64 G\_GUI.exe.
- Build version MSC 1800 (Microsoft Visual Studio 12.0). Runtime libraries linked statically, no installation of Visual C++ redistributables required.
- Directory structure of the package adapted to x86/x64 branches. Batch scripts NTP\_Server\_Setup\_200.bat and G\_Test.bat need a parameter x86 or x64 to branch into the desired suite.
- Fixes:
  - The handling of specific KoD ("Kiss-o'-Death") messages lead to infinite recovery loops. Fixed.
  - G\_Sleep() lasted forever at G\_Kernel.exe termination. G\_Sleep() will now terminate upon G\_Kernel termination.
  - Waitable timed event object handles returned by CreateTimedEvent() never signaled at/after G\_Kernel.exe termination. These objects will now signal upon G\_Kernel.exe termination. Note: This may cause the waitable objects to signal before the desired time has elapsed in this specific case. However, the service cannot continue anyway after G\_Kernel.exe has terminated. The state of G\_Kernel.exe may for example be checked by means of the timestamp *State* field. This method was described within the 1.70 release news.
  - The license file may alternatively sit above the x86/x64 binary directories. G\_Kernel.exe first tries to find the license file in its directory, in the path, and then at ../.

## 2014-10-01: Version 1.80 [Build 0180]

- The NTP engine has been extended by a quick test function and a scoring algorithm. NTP servers are quickly diagnosed during setup. As a result, server details like **stratum**, **reference ID/KoD**, and **score** are available to the user. The output of the *NTP\_Query()* function, its data structure, and the output of *G\_Setup.exe query* has changed accordingly.

Scoring NTP servers is based on various parameters, some of them are:

- Duration.
- Response.
- Outliers.
- Stability.

Version 1.80 assigns **score** values between 0 and 5. A score of 0 is the worst score and indicates a non-responding NTP server. However, specific error conditions may result in negative scores.

- **G\_Kernel.exe** automatically configures a *local* NTP server to operate with when no server is specifically requested. In case of errors or discontinuities with a chosen server, the code reverts to substitutional NTP servers. A number of NTP servers may get configured during the course of this substitutional recovery procedure. However, when servers are already configured, the code prefers to revert to the most recently used server showing a score greater than 0.
- **G\_CreateServerSetupScript.exe** has been revised and improved. About 200 global NTP servers can be gathered within the first minute of operation. *G\_CreateServerSetupScript* now also performs an initial server test. This way it obtains, similar to *G\_Kernel.exe*, server details like stratum and reference ID/KoD.

Two new keywords have been added to *G\_CreateServerSetupScript.exe*:

1. **local** forces local NTP servers to get chosen. This is obtained by means of using the *GetUserGeoID* function. If the user GeoID is not configured, an extended diagnosis of NTP servers will find the appropriate country code information to suit the requested *local* mode. This country code building may take a few minutes.
2. **max\_stratum=n** Testing NTP servers results in knowledge of the servers stratum value. This may be used to filter the search result during the search. Allowed stratum values are 1 to 16. Accordingly, *max\_stratum=1* will only search for stratum 1 NTP servers, while *max\_stratum=16* will include any responding server.

Typing *G\_CreateServerSetupScript.exe* in a console will provide detailed usage information:

```
G_CreateServerSetupScript V1.80 usage:
```

```
G_CreateServerSetupScript.exe iterations delay [number [n x  
countrycode]] [max_stratum=n]
```

- iterations: number of pool scans, e.g. 10.
- delay: delay between poolscans in seconds, e.g. 20.
- number optionally specifies a limit for the number of servers to create.
- country code, e.g. "US". Multiple codes supported, e.g. "US DE SE FI".  
The country code may optionally be "local" to use the local country code only.  
"local" option is not allowed in combination with other country codes.  
Current local country code: "DE" (Germany).
- max\_stratum=1..16 limits the search to servers providing at least the specified max\_stratum.

```
Examples: "G_CreateServerSetupScript 10 60
           "G_CreateServerSetupScript 10 60 max_stratum=2"
           "G_CreateServerSetupScript 10 60 GB PL ES"
           "G_CreateServerSetupScript 20 30 12 DE US SE FI"
           "G_CreateServerSetupScript 20 30 local"
           "G_CreateServerSetupScript 20 30 12 max_stratum=2"
           "G_CreateServerSetupScript 20 30 12 PT BR NO
           max_stratum=2"
```

Note: "Ctrl C" terminates properly with the number of servers collected at the time of termination.

A comprehensive log file is build upon termination. This is an excerpt of such a log file:

```
14:52:24: Total server(s): 28, server hit stats: (hit rank, hits,
country code, address family, stratum, host name, ip)
.
27. 1 IE IPv4, stratum=2 "eu-m03.nthweb.co.uk" (46.51.182.47)
28. 1 IN IPv4, stratum=3 "dnspun.net4india.com" (202.71.140.36)

14:52:24: Total local (DE) "Germany" server(s): 4
1. 1 DE IPv4, stratum=2 "ntp2.m-online.net" (212.18.3.19)
.
.
4. 1 DE IPv4, stratum=2 "www.danzuck.ch" (46.165.212.204)
14:52:24: Sanity check OK.
14:52:24: End.
```

- The **NTP\_Setup()** function remains backwards compatible but has received a few modifications:
  - The host parameter may be NULL or an empty string. This forces the host to remain unchanged during the setup.
  - A period of 0 will force the update period to remain unchanged.
  - Mode = NTP\_MODE\_STAY (0) will cause the NTP mode to stay unchanged.
- Version 1.80 of **G\_GUI.exe** shows stratum and score in the NTP server selection menu.

Selection of recent 10 NTP servers:			
<input checked="" type="checkbox"/>	192.188.53.26	zion.usfq.edu.ec	IPv4 [stratum 2, score 1]
	62.149.0.30	ntp.time.in.ua (Reference ID: GPS)	IPv4 [stratum 1, score 1]
	62.237.86.238	ntp4.tdc.fi (Reference ID: GPS)	IPv4 [stratum 1, score 1]
	131.234.137.24	net2.uni-paderborn.de (Reference ID: DCF)	IPv4 [stratum 1, score 1]
	41.216.204.3	dorris.neology.co.za	IPv4 [stratum 2, score 1]
	41.248.247.207	mail1.jlastudio.com	IPv4 [stratum 3, score 1]
	212.26.18.41	time1.isu.net.sa (Reference ID: GPS)	IPv4 [stratum 1, score 1]
	194.100.2.198	ntp2.tdc.fi (Reference ID: PPS)	IPv4 [stratum 1, score 1]
	180.211.88.5	ns1.king.net.id	IPv4 [stratum 2, score 1]
	178.63.102.198	public.trexler.at	IPv4 [stratum 2, score 1]

V1.80 NTP server menu

The availability of server details allows showing parameters like stratum and score in the server selection menu. These parameters are updated automatically. Scoring takes place during operation, score values are updated in the menu accordingly. Some servers even change their stratum every now and then. Also these changes apply to the menu. Stratum 1 servers provide information with their reference ID. The menu shows the ID with stratum 1 servers.

- The *NTP\_Query\_TYPE* data structure for **G\_Setup.exe query** and the **NTP\_Query()** function has been extended by score, reference ID, stratum, and address family:

```
typedef struct NTP_Query_TYPE {
    unsigned long msg_status; // optional error status
    unsigned long status;    // states NTP_STATUS_INACTIVE (1),
                            // NTP_STATUS_GATHERING (2), or
                            // NTP_STATUS_ACTIVE (3)
    unsigned long mode;      // modes NTP_MODE_OFF (1),
                            // NTP_MODE_MONITOR (2), or
                            // NTP_MODE_AUTOADJUST (3)
    unsigned long update_period; // current NTP update period in ms
    char host[MAX_PATH];      // NTP host URL, e.g. "time-a.nist.gov"
    char ip[MAX_PATH];        // NTP host IP as dotted notation
                            // string, e.g. "178.23.124.2"
    int locked;              // locked TRUE when the past three
                            // consecutive NTP synchronizations were
                            // successful
    int wsa_up;              // windows sockets have been started,
                            // the WinSock DLL was initiated
                            // (WSAStartup)
    double offset;           // current NTP offset
    double mean_offset;     // mean NTP offset
    double stddev;          // standard deviation of mean offset
    long long offset_timestamp; // timestamp of the last NTP
                            // synchronization
    int address_family;     // address family
    int score;              // derived score, as of V1.80 0...5
}
```

```

    unsigned long refid;    // reference identifier
    int stratum;           // stratum
} NTP_Query_Type;

```

### The result of **G\_Setup.exe** query:

G\_Setup: NTP query:

```

- Local time: 2014-08-29 14:06:05.364760.5
- Mode: NTP AUTOADJUST
- Selected host: "xxx.xxxxx.xx"
- Selected IP: "83.169.43.165" (IPv4)
- Selected update period: 250 ms (00:00:00.250)
- Score: 2
- Stratum: 1 (PPS)
- MeanOffset: +0.000010 +/-0.000117 s

```

Timer resolution query:

```

- This platform currently supports 7 different timer resolutions
  [100 ns units]:
- 5000 [ 0.5000 ms]
- 10000 [ 1.0000 ms], thread quantum: 32.0 ms (currently active)
- 12500 [ 1.2500 ms]
- 25000 [ 2.5000 ms]
- 50000 [ 5.0000 ms]
- 100000 [10.0000 ms]
- 156000 [15.6000 ms]

```

- Supplements and fixes:
  - IPv6 compatibility was partially lost with version 1.70. Version 1.80 has returned to full compatibility with IPv6.
  - The entire NTP timeout and recovery scheme has been restructured.
  - GetTimeStamp(): Recursion stack overflow fixed.
  - "Kiss-o'-Death" message handling completed.
  - G\_GUI.exe: Context menu outside graph area did not perform the selection, fixed.
  - G\_GUI.exe: Setting the scroll range will apply immediately and update the graph.

### 2014-08-06: Version 1.70 [Build 0170]

- A **new security model** allows clients to operate without administrator rights. This applies to all clients including G\_GUI.exe and G\_Setup.exe. Specific rights are still required for G\_Kernel.exe to operate at the desired performance. G\_Kernel.exe uses and distributes the available variety of thread priorities along with thread affinities. MSDN states: *If a thread has the REALTIME\_PRIORITY\_CLASS base class, nPriority can also be -7, -6, -5, -4, -3, 3, 4, 5, or 6.* The documentation does not mention any rights required to obtain these priorities. However, an unprivileged user may obtain REALTIME\_PRIORITY\_CLASS but fails when trying to acquire the thread priorities listed above.

G\_Kernel.exe may also frequently modify the system time. The



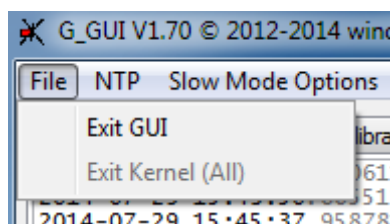
SE\_SYSTEMTIME\_NAME privilege is accessible with administrative rights. Global resources can only be configured and published for use without rights when the creating process has extended rights. All of this lead to the new security model with the following features:

1. **Clients do not need administrator rights.**
2. **Clients may run in separate sessions.**
3. **G\_Kernel.exe has to run within a session with extended privileges** (administrator rights).

Note: Clients such as G\_GUI.exe and G\_Setup.exe are not permitted to send termination requests to G\_Kernel.exe when they are running without appropriate rights. All other functions are fully supported without extended rights.

- New or modified G\_kernel startup arguments:
  1. **force\_jump[=threshold]** The force\_jump threshold minimum is reduced to 1 ms. This extended accuracy is accomplished by synchronized system time setting. A threshold of zero disables the force\_jump functionality. See the news section for version 1.51 to get more details about the *force\_jump* keyword.
- New G\_Setup arguments:
  1. **suspend=n** *suspend=1000* suspends the execution of a batch script for 1000 ms. Note: This is only applicable within batch scripts and is NOT using G\_Kernel services. Example: *G\_setup period=2000 suspend=10000 period=5000 suspend=20000 exit* sets the NTP period to 2 seconds, waits 10 seconds, sets the NTP period to 5 seconds. waits another 20 seconds, and sends a termination request to G\_Kernel.
  2. **force\_jump=threshold** Allows to asynchronously set the *force\_fump* threshold value.
- GUI:
  - G\_GUI.exe has received a startup argument **tab=n** Format: "tab=1" to "tab=4", example: *G\_GUI.exe tab=4* starts an instance of the GUI with the NTP Offset tab shown. (n = 1 to 4, "All Output" to "NTP Offset")
  - The **ESC** button used to quit the GUI. This feature is now disabled.
  - **Ctrl O** toggles the Hold Output button in the All Output tab.
  - GUI menus:

1. **File** Menu



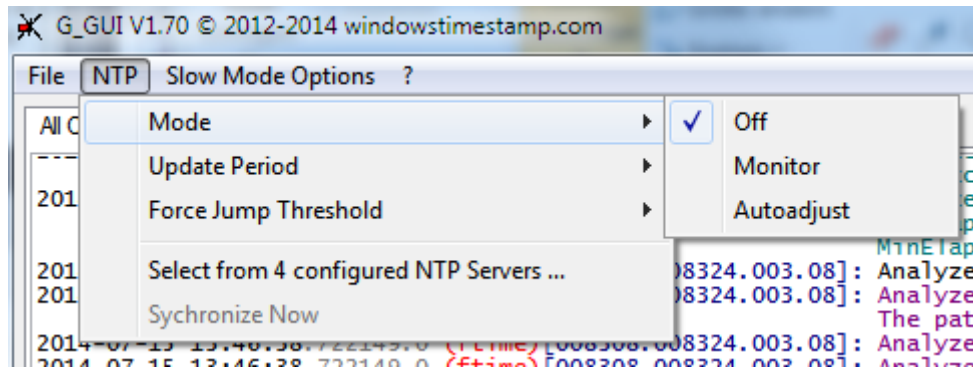
File menu in non-privileged mode

The **File** menu allows exiting the GUI instance (**Exit GUI**). Additionally it allows sending an exit request to G\_Kernel.exe (**Exit Kernel (All)**). The latter

is disabled for non-privileged sessions. The GUI's **Stop Kernel** button is disabled accordingly. Only clients on privileged sessions may request G\_Kernel termination. As a consequence, G\_Kernel.exe will end and all clients will terminate.

## 2. NTP Menu

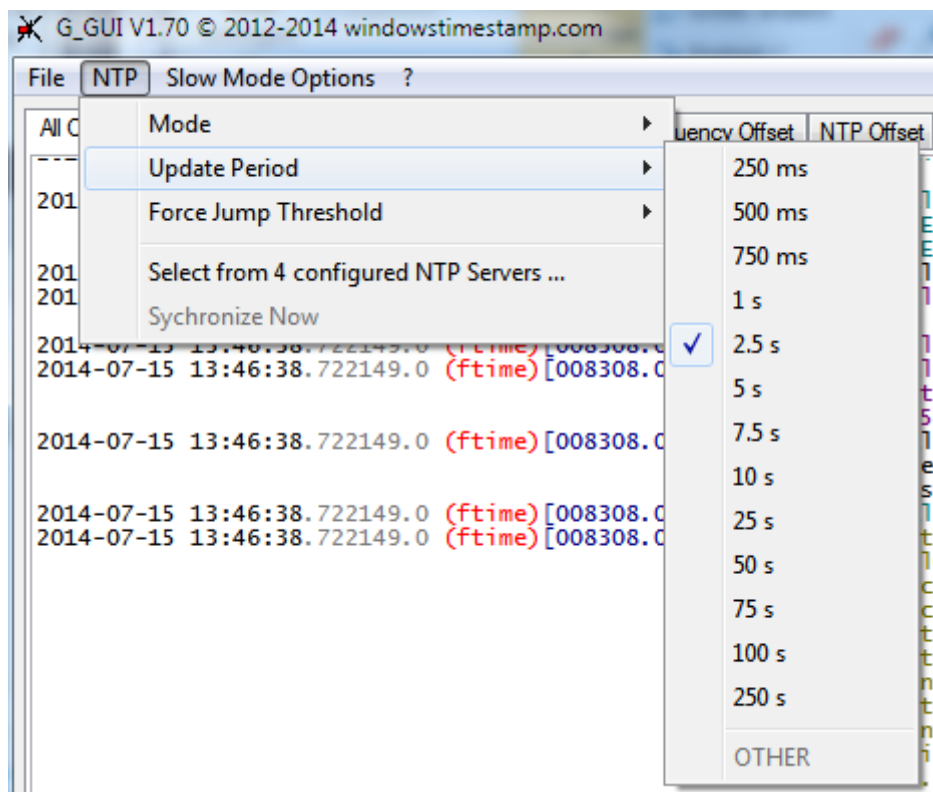
- Submenu **Mode**



NTP mode selection submenu

The **Mode** submenu of the **NTP** menu provides access to the three modes of NTP operation. Mode **Off** disables NTP services, mode **Monitor** enables NTP services, and mode **Autoadjust** holds NTP services enabled while adjusting the system time to closely match the time provided by the selected NTP server. The current mode is checked.

- Submenu **Update Period**

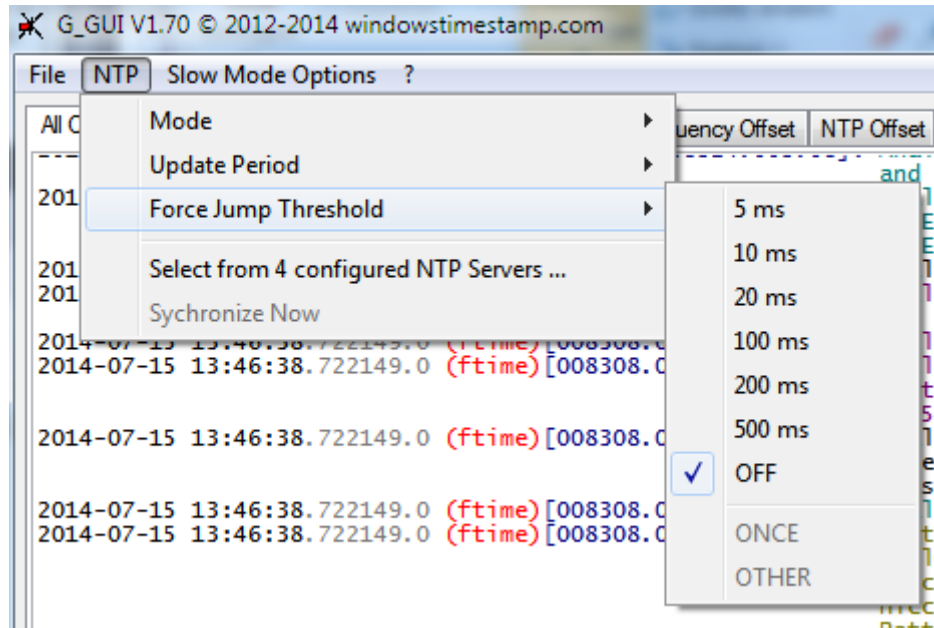


NTP update period selection submenu

The **Update Period** submenu of the **NTP** menu allows selecting an NTP

update period from a given selection of update periods. However, other update periods may be selected by clients using the `NTP_Setup()` function. The current setting is checked. Values not matching the preset values of this submenu appear at the bottom of the menu (OTHER). The GUI does not provide any means of selecting other update periods. See `G_Setup.exe` and/or the `NTP_Setup()` function for more details about how to set the NTP update period.

- Submenu **Force Jump Threshold**



NTP force jump threshold selection submenu

The **Force Jump Threshold** submenu of the **NTP** menu provides a preset selection of thresholds. The system time is corrected instantaneously whenever the NTP offset (modulus) exceeds *Force Jump Threshold*. Other values are not available for setting within the GUI. However, they are shown at the bottom of the submenu (OTHER). A specific setting is only accessible at startup of `G_Kernel.exe`: `ONCE` (*force\_jump* keyword without *threshold*). This will trigger the instantaneous system time setting only once after startup. Selected values are checked in the submenu. See `G_Setup.exe` for more information about how to set other *threshold* values.

- Submenu **Server Selection**

Selection of recent 4 NTP servers:			
<input checked="" type="checkbox"/>	165.193.126.229	ntp1.glb.nist.gov	IPv4
	2607:fe70:0:16::a	mx fwd1.rollernet.us	IPv6
	64.4.10.33	time.microsoft.akadns.net	IPv4
	130.133.1.10	time.fu-berlin.de	IPv4

NTP server selection popup menu

The **Server Selection** submenu of the **NTP** menu operates in three modes:

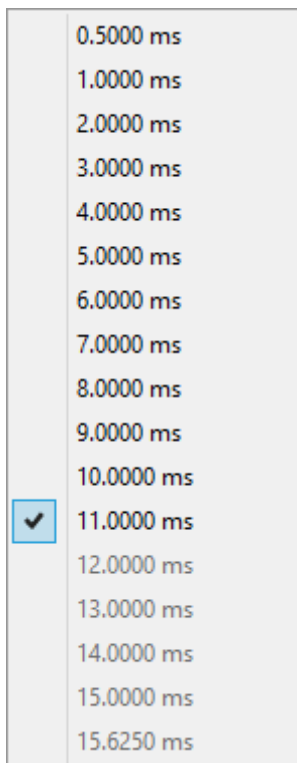
1. No NTP server configured: The *Server Selection* menu item shows *No NTP server configured*.
2. One NTP server configured: The *Server Selection* menu item shows the server details directly e.g. *65.55.56.206 time.microsoft.akadns.net*.
3. Multiple NTP servers configured: The *Server Selection* menu item shows *Select from n configured NTP servers...* and pops up a server selection popup menu as shown here with the selection of all configured NTP servers.

- Menu item **Synchronize Now**

The **Synchronize Now** menu item of the **NTP** menu triggers an instantaneous synchronization of the system time with the NTP server time. This menu item is only enabled when the NTP mode is either *Monitor* or *Autoadjust* and the NTP service is in active state.

### 3. **Slow Mode Options** Menu

The **Slow Mode Options** is only available when G\_Kernel is started with the *slow* keyword. Slow mode is currently only supported on Windows 8 (6.2) and above.



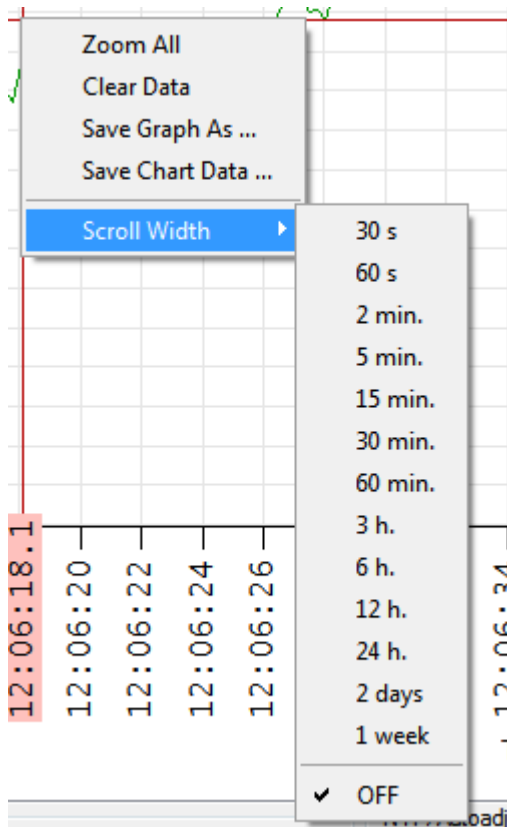
Select Timer Resolution

The **Select Timer Resolution...** submenu of the **Slow Mode Options** allows selecting the system timer resolution. The current timer resolution is checked. Note: The GUI also shows the current timer resolution in the timer resolution status field just above the Stop Kernel button.

The selection is subject to specific restrictions:

1. The system timer resolution may be set by other applications. It is a system wide setting and is handled by the Windows kernel. The kernel manages a list of timer resolution settings acquired by applications. The highest acquired timer resolution is active. When the application which has acquired the highest resolution releases its timer resolution requirement, the Windows kernel scans the list and reverts to the next highest timer resolution. It may also stay with the same resolution when the same resolution was acquired by other applications.
2. It is not possible to select a timer resolution lower than the currently active timer resolution. As a consequence, some of the timer resolutions shown in the popup menu are disabled.
3. The popup menu is build dynamically. G\_Kernel.exe tries to scan all timer resolutions at startup. However, not all resolutions may be available for a scan due to the reasons described above. Therefore G\_Kernel.exe tries to complete the list at any resolution change.
4. G\_Kernel.exe also evaluates the thread quantum (time slice) for each active timer resolution. The results are shown in the *All Output* tab. They can also be obtained by *G\_Setup.exe query*.

o Graph **Context** Menu



Graph context menu

The graph context menu is accessed by the right mouse button and provides the

following options:

1. The **Zoom All** menu item is only available when the display port shows a zoomed area of the data. Selecting **Zoom All** will rescale the graph and show all available data.
2. **Clear Data** will clear all plot data. Warning: Data are not just not shown, they are discarded.
3. The **Save Graph As ...** allows saving the graph as JPEG (.jpg) or Portable Network Graphics (.png) file.
4. **Save Chart Data ...** saves the chart data into a comma separated values (.csv) file.
5. The **Scroll Width** menu item opens the **Scroll Width Selection** submenu. The scroll width setting allows keeping graph data within a specific time span. Warning: Data outside the scroll width will be discarded. The selected scroll width will be checked in the **Scroll Width** submenu and is shown in the x-axis label of the graph. If the scroll width exceeds the time span of the available data, the time span of data is shown without scrolling.

- How to **maneuver** inside **Calibrated Performance Counter Offset** and **NTP Offset** graphs?

Zooming and panning is accomplished by mouse input only:

1. Pressing the left mouse button opens a rubber band box when pressed inside the graph area. Releasing it will finish the rubber band box selection and display the zoomed area. Note: The *Zoom All* menu item is added to the context menu in such a zoomed state.
2. Scrolling the mouse wheel will zoom in/out symmetrically. Holding the center button of the mouse while scrolling the mouse wheel zooms in/out at the position of the cross hair cursor.
3. Holding the center button pressed while moving the mouse pans within the data.

Note: A selected scroll width may move the region of data out of the zoomed viewport.

- Supplements and fixes:

- Scripting:

Asynchronous access to the G\_Kernel.exe settings was already established by G\_Setup.exe. The capabilities of this scheme have been extended by using G\_Setup.exe from within batch files.

1. Example: **G\_Test.bat**

This little script file shows the capabilities of using G\_Setup.exe in scripts.

2. A tool to create server setup files has been added to the package. **G\_CreateServerSetupScript.exe** creates a script file named "NTP\_Server\_Setup\_xxxx.bat" in the directory it has been started. The xxxx part of the filename is constructed from input parameters.

Example: `NTP_Server_Setup_de_uk_dk_pl_149.bat` contains 149 NTP servers from Germany, United Kingdom, Denmark, and Poland. A file with 200 worldwide servers is contained in the package (`NTP_Server_Setup_200.bat`). These setup files do use `G_Setup.exe` to fill the server list in `G_kernel.exe`.

Usage:

```
G_CreateServerSetupScript.exe
    iterations delay [number [n x country code]]
```

- `iterations`: number of pool scans, e.g. 10.
- `delay`: delay between pool scans in seconds, e.g. 20.
- `number`: limit for the number of servers to create.
- `country code`: e.g. "uk". Multiple country codes supported, e.g. "uk de se fi".

`G_CreateServerSetupScript` runs in 2 phases:

- Phase 1 generates a native list of NTP server pools when no country code is supplied.
- Phase 2 scans those pools for new servers in a loop specified by "iterations" and "delay"

Example: `"G_CreateServerSetupScript 20 30 12 de uk se fi"`

Note: "Ctrl C" terminates properly with the number of servers collected at the time of termination.

### 3. **NTP\_Server\_Setup\_200.bat**

```
:: G_Setup script to configure NTP servers:
:: Note: None of the subsequent G_Setup command lines exceeds
:: 4095 characters.
::
G_setup ntp=196.25.1.9 ntp=41.248.247.207 ntp=193.108.227.130
        ntp=72.51.27.50 ntp=.....
::
:: Total servers included: 200
```

This file is part of the package and was created using `G_CreateServerSetupScript.exe`. Note: Windows limits the maximum length of a command line. This limitation is taken into account by `G_CreateServerSetupScript.exe`. If needed, NTP server listings are split in multiple `G_setup` commands within the setup file.

- o **qfprintf()** now supports output to a *comma separated values* file by using the `CSV_FILE (255 << 8)` flag. See an example in `G_User.c` in the samples directory supplied with the package. However, using this requires `G_Kernel.exe` to be started with the `csv` startup parameter, otherwise the data is lost.
- o The **NTP Offset** chart has received two modes of showing the NTP Offset. The

graph enters precision mode at offsets < 1.5 ms. The mean of 10 consecutive captures is displayed in this mode. Precision mode is left when the offset exceeds 2 ms (hysteresis of 0.5 ms). Note: The averaging is reset with a change of the update period.

- Bug fix: The **Clear Data** option in the in chart context menu did not update the chart display, thus no update happened until the next NTP capture occurred. Fixed.
- Note: **InitPipeServices()** is now obsolete. The required pipe initialization is done automatically.
- **Force Jump** now also works in mode AUTOADJUST mode.
- Structures fully support 64 bit alignment (**8 byte packing**). Previous versions required 4 byte packing for compatibility reasons.
- New field in the **timestamp structure**: State

```
typedef struct TimeStamp_TYPE {  
    long long Time; // 100ns units  
    long long ScheduledTime; // 100ns units  
    double RefinedPerformanceCounterFrequency; // 1/sec  
    int Accuracy; // 1ns units  
    int State;  
} TimeStamp_TYPE;
```

*State* describes the state of the time calibration. The **GetTimeStamp()** function can be called at any time, no matter whether G\_Kernel.exe runs or not. Therefore it is simple to quietly query the state of G\_Kernel.exe by means of calling GetTimeStamp().

The *State* member of the TimeStamp\_TYPE structure can show the following values:

1. **TIME\_STAMP\_OFFLINE** (1)  
G\_Kernel.exe is not running.
2. **TIME\_STAMP\_AWAITING\_CALIBRATION** (2)  
G\_Kernel.exe is running but has not yet reached calibrated state.
3. **TIME\_STAMP\_CALIBRATED** (3)  
G\_Kernel.exe is running in calibrated state.

G\_User.c in the samples directory of the package shows how this new member of the TimeStamp\_TYPE structure can be used at startup to find out in what state G\_Kernel.exe is.

## 2014-05-22: Version 1.60 [Build 0160]

- New or modified G\_kernel startup arguments:
  1. **slow** starts in adaptive timer resolution mode. The systems timer resolution is not set at startup and the time service adapts to any timer resolution set by other applications. This also includes timer resolutions of 0.5 ms. However, older



Windows versions suffer from unpredictable jumps in time when the system timer resolution is modified (["MSDN: Use caution when calling timeBeginPeriod, as frequent calls can significantly affect the system clock, system power usage, and the scheduler"](#)) This particularly applies to Windows XP, but it also applies to Windows VISTA and Windows 7 when a system time adjustment is active. The "affected" system time prohibits precise system time adjustment. Consequently, the minimum Windows version required for "slow" mode is Windows 8 / Windows Server 2012.

- Extensions:
  1. Available supported timer resolutions are reported during startup.
  2. The GUI shows the current timer resolution in ms.
- New or modified G\_Setup arguments:
  1. **timer\_resolution=n** modifies the system timer resolution. This keyword is only available in "slow" mode, the Windows version restrictions for "slow" mode apply also for the "timer\_resolution" keyword. Example: "G\_Setup timer\_resolution=100000" sets the timer resolution to 10ms (Use the "query" keyword obtain the available resolutions).
  2. **sleep=n** suspends the execution of G\_Setup arguments for n milliseconds. Example: "G\_Setup period=500 sleep=15000 sync\_now" sets the NTP period to 500 ms, waits 15 seconds, and synchronizes to an NTP server.
  3. **query** has additional output:

NTP query:

```
- Local time: 2014-05-14 17:10:03.618096.9
- Mode: NTP MONITOR
- Update period: 620 ms (00:00:00.620)
- Host: "time.fu-berlin.de"
- IP: "130.133.1.10"
- StdDev: +/-0.003753 s
- MeanOffset: +0.386032 s
- Locked: 1
- WSA_up: 1
- Offset: 0.377741
- OffsetTimestamp: 2014-05-14 17:10:03.012835.7
```

Timer resolution query:

```
- This platform currently supports 6 different timer
  resolutions [100 ns units]:
- 5000 [ 0.5000 ms]
- 10000 [ 1.0000 ms], thread quantum: 32.0 ms (currently active
  and acquired by G_Kernel.exe).
- 12500 [ 1.2500 ms]
- 25000 [ 2.5000 ms]
- 50000 [ 5.0000 ms], thread quantum: 35.0 ms.
- 100000 [10.0000 ms], thread quantum: 40.0 ms.
- Lower resolutions are currently unavailable for detection.
```

Note: The thread quantum (time slice) values are only available on systems with more than one logical processor and only after the associated timer resolutions have been active. Another process/thread may prevent to scan all timer

resolutions by acquiring them. This results in *"Lower resolutions are currently unavailable for detection"*.

- Notes:
  - The Windows 8 / 8.1 internal system time adjustment threshold is +/- 2 seconds. NTP offsets exceeding +/- 2 seconds will cause an instantaneous setting of the system time according to the NTP offset. No adjustment will take place for such big deviations. As a result, the maximum observed adjustment gain Windows applies is approx. 350 ppm. The contribution of such a gain to the error of the current version of **GetSystemTimePreciseAsFileTime** is:  $350 \mu\text{s/s} = 0.35 \mu\text{s/ms}$  or approx.  $5.5 \mu\text{s}$  in a 15.6250 ms slice. This considerable error has to be taken into account when using **GetSystemTimePreciseAsFileTime** while a system time adjustment is active. The G\_Kernel time service does not use the function **GetSystemTimePreciseAsFileTime**.
- Supplements and fixes:
  - *force\_jump = 0* was allowed nonsense. Fixed, now rejected as invalid.
  - NTP startup now shows the active update period.
  - *SetTimedEvent* periodic event was facing a limitation *"being in fast mode for more than 10 sec"* on multicore platforms. This error condition only applies to single processor non-hyperthreading platforms, fixed.
  - Invalid DumpMessages termination fixed.
  - Console mode on Windows 8 fixed.
  - Analyze\_FFT stuck on specific platforms, fixed.
  - Invalid BatchTimer transit time on single core, fixed.
  - *G\_Sleep()* with large arguments e.g. 300 sec resulted in wrong delays, fixed.

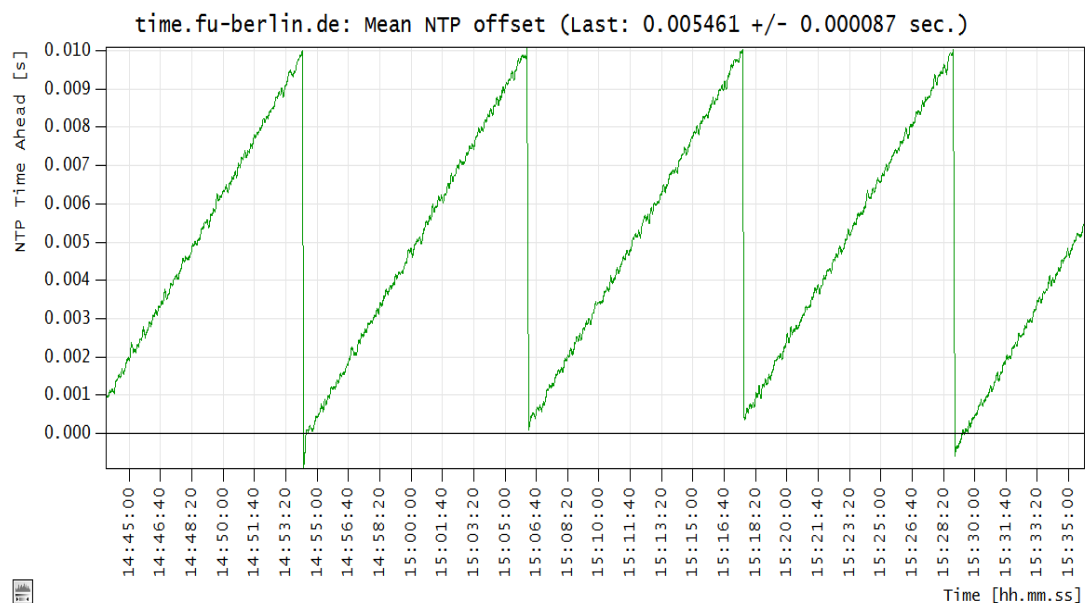
### **2014-04-03: Version 1.51 [Build 0151]**

- New or modified G\_kernel startup arguments:
  1. **max\_ntp\_restarts=n** allows to configure the maximum number of restarts of the NTP service. Restarts of the NTP service typically occur when an NTP server turns out to be unreliable. A value of  $n=0$  will configure an endless amount of restarts. This may be advisable for unreliable networks. This value persists during the runtime.
  2. **force\_jump[=threshold]** the *force\_jump* now takes an optional threshold parameter in milliseconds. This configures the package to force an instantaneous system time adjustment whenever the NTP offset in milliseconds is beyond the threshold. The keyword *force\_jump* may still be used without a threshold. This will force an instantaneous system time correction once with the first NTP read. The absolute value of the offset is compared to the threshold (e.g. a *force\_jump=10* will cause an instantaneous adjustment for offsets  $> 10$  ms and for offsets  $< -10$  ms). The threshold value persists during the runtime. Note: Mode *autoadjust* disables adjustments based on threshold.

Remarks: The instantaneous synchronizations initiated by *"force\_jump"*,

"force\_jump=threshold", or "G\_Setup sync\_now" are not as accurate as the system time adjustment done by *Autoadjust*. This reason is primarily the granularity of the system time. The effect is particularly noticeable on Windows XP platforms which do not change the system time granularity with different settings of the multimedia timer resolution. Only post XP versions are optionally operating at granularities in the 1 ms range. The minimum allowed threshold is 5 ms; however, using such small values of threshold on Windows XP may lead to continuous instantaneous adjustments because the instantaneous adjustment may not be capable to achieve an offset below 5 ms.

The following graph shows the offset of the system time to the time provided by an NTP server. The startup parameter force\_jump=10 causes an instantaneous system time setting when the offset reaches the threshold of 10 ms.



NTP offset while operating with startup parameter force\_jump=10 (Windows 7)

## 2014-03-22: Updated documentation

- Section 2.1.4.2. *Desktop Applications*:

*GetSystemTimePreciseAsFileTime()* of [Microsecond Resolution Time Services for Windows](#) sheds some light on the implications of a system time adjustment to the function *GetSystemTimePreciseAsFileTime()*.

- Associated pdf file updated.

## 2014-03-01: Version 1.50 [Build 0150]

- New G\_kernel startup argument:
  1. **force\_jump** forces a prompt adjustment of the system time to match the first NTP read after startup. This may produce a severe discontinuity in time. Particularly negative jumps in time can cause other software to get in trouble.

- Improved NTP outlier rejection while large system time adjustments are active.
- Altering the NTP period significantly during operation has caused the rejection algorithm to reject too many NTP reads for some time. This sometimes led to the error "*Max. number of consecutive rejections exceeded.*". Fixed.
- New G\_Setup arguments:
  1. **exit** ends G\_Kernel.exe. An alternative to the "Exit" button of the GUI.
  2. **sync\_now** forces an instantaneous synchronization of system time and NTP time. This is only applicable with modes *NTP* and *Autoadjust* enabled and locked. Note: This is similar to the startup argument *force\_jump*, note the comment given for *force\_jump*. The accuracy of this synchronization is not as good as the accuracy achieved with *Autoadjust* because it is based on a single NTP capture.
- Proper termination of G\_Kernel by either the GUI *Exit* button or the G\_Setup *exit* keyword will not pop up windows with remaining messages any longer.
- Updated documentation.
- Note: As of February 2014, Microsoft has released a more detailed look into Windows timekeeping: "[MSDN: Acquiring high-resolution time stamps.](#)"

#### **2014-01-15: Version 1.40 [Build 0140]**

- IPv6 support (*RFC 2460, Internet Protocol, Version 6 (IPv6) Specification*).

#### **2013-12-18: Version 1.32 [Build 0132]**

- Some fixes to G\_Setup, DumpMessage, G\_IO\_Server, and location of license. G\_Setup now correctly translates pool servers "official" names and responds friendly when executed from a non administrator console. G\_IO\_Server has undergone a major revision, particularly the console part was restructured. Internal messages will not appear in the message dump any longer. Performance/CPU occupancy reduced for G\_IO\_Server.

#### **2013-11-30: Version 1.31 [Build 0131]**

- NTP Version 4 (RFC 5905) is now the preferred NTP version. The package still supports NTP Version 3 (RFC 1305) and reverts to it when selected NTP servers don't support version 4.
- Higher accuracy with reduced CPU occupancy in autoadjust mode.
- G\_Setup.exe tool added to the package. G\_Setup.exe allows to asynchronously modify operational parameters of the package from the console.

G\_Setup Version 1.31 usage:

Arguments:

1. "*help*" this text

2. `"query"` queries some current NTP parameters.
3. `"ntp=pool.ntp.org"` sets the NTP server host.
4. `"ntp=176.74.176.179"` sets the NTP server IP (e.g. IP of `www.time.windows.com`).
5. `"period=2300"` sets the NTP update period in ms (supported periods: 250 ms to 300000 ms).
6. `"mode=off"` sets the mode of operation (Supported modes: off, monitor, autoadjust).

Examples:

1. `"G_Setup query"` queries the current NTP configuration.
2. `"G_Setup ntp=time.windows.com period=2500 mode=monitor"` establishes NTP monitoring with `"time.windows.com"` at an update period of 2500 ms.
3. `"G_Setup ntp=176.74.176.179 period=250 mode=autoadjust"` establishes NTP autoadjusting with `"176.74.176.179"` at an update period of 250 ms.
4. `"G_Setup mode=off"` disables the NTP functionality.

Remarks:

Arguments may be supplied in any order in upper or lower case letters. Parameters are updated asynchronously and may not take effect immediately. Operational details shall be looked at in the GUI or the log file. Arguments are processed in the supplied order, multiple occurrences of arguments are allowed.

- Update on NTP\_Query function (introduced with version 1.22) return values: If the function succeeds, the return value is nonzero. If the function fails, the return value is zero. To get extended error information, call `GetLastError`.
- The dynamic link library (DLL) provides a subset of functions of the static library. New functions wrapped into the DLL:

1. `void DumpMessages(LPSTR lpMsg, int DumpFlag);`

with `DumpFlag` taking on of the two values:

```
#define DUMP_FLAG_CONSOLE1 << 0
#define DUMP_FLAG_WINDOW1 << 1
```

and `lpMsg` as a pointer to a string identifying the calling process.

2. `int GetMMTimerResolution(MMtimerResolution_TYPE * MMtimerResolution);`

This function updates the content of the `MMtimerResolution` structure:

```
typedef struct MMtimerResolution_TYPE {
    DWORD MMminRes;        // minimum timer resolution
    DWORD MMmaxRes;        // maximum timer resolution
    DWORD MMcurRes;        // current timer resolution
} MMtimerResolution_TYPE;
```

- Functions supported by the dynamic link library have the following name convention: Function names are extended by an underscore ("\_"). Example: The static function *Time()* can be loaded from the DLL by specifying the load name *Time\_()*.

### 2013-10-30: Version 1.30 [Build 0130]

- Windows 8.1 / Server 2012 R2 compatibility.

Windows 8.1 and its server variant have undergone modifications of the timekeeping. The timekeeping granularity has returned to 15.625 ms for specific platforms (*TimeIncrement* of the function *GetSystemTimeAdjustment()* and *MinimumResolution* of the function *NtQueryTimerResolution()*). However, the system time adjustment is not bound to this granularity since Windows 8.0.

- **csv** and **log** files are shared files. They may be visited during operation (write protected). The **csv** is overridden with each start of the suite.
- Local drift estimates are only provided for NTP update periods larger than twice the *BestTime* period evaluated by *G\_Kernel.exe*. (Look for "*BestTimerPeriod: BestTime*" in the log file.) The estimate can typically be forced by a period > 2300 ms.
- Updated documentation: [Microsecond Resolution Time Services for Windows](#) and [Part II: Adjustment of System Time](#).
- Associated pdf files updated.

### 2013-10-01: Version 1.22 [Build 0122]

- New or modified library functions:

1. `DWORD G_Sleep(LONGLONG Delay);`

is now also available with the dynamic link library (DLL). See news 2013-06-07 for details.

2. A new function to query NTP details:

```
int NTP_Query(NTP_Query_TYPE * ntp_query);
```

This function updates the content of the `ntp_query` structure:

```
typedef struct NTP_Query_TYPE {
    DWORD msg_status;    // optional error status
    DWORD status;       // NTP_STATUS_INACTIVE, NTP_STATUS_GATHERING,
                        // or NTP_STATUS_ACTIVE
    DWORD mode;         // NTP_MODE_OFF, NTP_MODE_MONITOR, or
                        // NTP_MODE_AUTOADJUST
    DWORD update_period; // current update period in ms
    char host[MAX_PATH]; // host URL, e.g. "time.windows.com"
    char ip[MAX_PATH];  // host IP as dotted notation string, e.g.
                        // "178.23.124.2"
    BOOL locked;        // the past three consecutive NTP
                        // synchronizations were successful
    BOOL wsa_up;        // WinSock DLL was initiated
    double offset;      // current NTP offset
    double mean_offset; // mean NTP offset
}
```

```

    double stddev;          // standard deviation of mean offset
    long long offset_timestamp; // timestamp of last NTP
                                // synchronization
} NTP_Query_TYPE;

```

NTP\_Query asynchronously queries current NTP service parameters.

- New G\_kernel startup arguments:

1. **csv** dumps a csv file containing the collected filetime transitions during the initial analysis. Files are stored in /csv directory where the package resides. This directory is created automatically if it does not exist. Previous versions established csv as default startup configuration.

2. **nolog** disables the output to a log file.

Example:

```
G_Kernel.exe silent nolog ntp=pool.ntp.org period=2500 autoadjust
```

This example starts the package without any output or log file, synchronizing the system time to an NTP server with an update period of 2.5 seconds.

### 2013-08-06: Version 1.21 [Build 0121]

- Windows 8 / Server 2012 compatibility.
- Updated documentation: [Microsecond Resolution Time Services for Windows](#).
- Updated documentation: [Part II: Adjustment of System Time](#).
- Associated pdf files updated.

### 2013-07-05: Microsoft Visual C++ Redistribution Package

- The Microsoft Visual C++ 2010 Redistributable Package `vc redistrib_x86.exe` has been added to the zip archive. It may alternatively also be downloaded from [Microsoft Visual C++ 2010 SP1 Redistributable Package \(x86\)](#).

### 2013-06-28: Updated pdf files

- Links activated in pdf documents.

### 2013-06-07: Part II: Adjustment of System Time

- The documentation has been extended by a detailed description on system time adjustments. See the second part of the description: [Part II: Adjustment of System Time](#).

### 2013-06-07: Version 1.2 [Build 0120]

- Build in NTP client functionality. The GUI provides a checkbox to enable/disable NTP monitoring.
- New *NTP Offset* tab to plot the offset of the NTP server time vs. the local time.

- Full support of system time changes and the ability to perform system time adjustments. The system time is optionally adjusted automatically by a new "autoadjust" function. A checkbox has been added to the GUI to establish access to this new feature.
- The corrected performance counter frequency is now shown in the *Calibrated Performance Counter Frequency Offset* tab. The values are now normalized to the default performance counter frequency (given by `QueryPerformanceFrequency()`). The offset (correction) is given in ppm to ease the interpretability. One ppm deviation of the performance counter frequency results in a deviation of 1 µs/s.
- New or modified library functions:

1. `SetTimedEvent(...)`

has received a limitation for its argument *TimerPeriod* for single core platforms: *TimerPeriod* now needs be at least 2 times the *ActualResolution* returned by the function `NtQueryTimerResolution`. Smaller values of *TimerPeriod* are rejected as invalid argument on single core platforms.

2. A new wait function for timed events:

```
DWORD WaitForSingleTimedEvent(    HANDLE hEvent,
                                DWORD dwMilliseconds,
                                long long * pTimeNow = NULL);
```

`WaitForSingleTimedEvent` executes the `WaitForSingleObject` function in a capsule with raised priority. It is up to the user to alternatively also use `WaitForSingleObject` but it is not guaranteed that `WaitForSingleObject` returns in timely manner when other threads of equal or higher priority are running. However, *pTimeNow* is set within the capsule and therefore represents the actual time at which the event occurred. Additionally the processor affinity is adjusted inside the capsule to obtain best results. The static library also contains a function `MsgWaitForMultipleObjectsOrTimedEvents` which refers to the function `MsgWaitForMultipleObjects` in a similar way. (See `G_User.c` in the samples directory for more details on how to use the `WaitForSingleTimedEvent` function.)

3. Access to the new functionality of NTP services and autoadjust are provided by the function

```
int NTP_Setup(    LPCTSTR lpNtpHostName,
                DWORD dwNTPPeriod,
                DWORD dwNTPMode);
```

`NTP_Setup` is an asynchronous function which updates the parameters of the NTP/Autoadjust functionality. *lpNtpHostName* specifies the host name of the NTP server (e.g. "time.windows.com"). The function also takes an ASCII string in internet standard dotted-decimal format as returned by `inet_ntoa` (e.g. "192.168.16.0") as "host name". *dwNTPPeriod* sets the update period of the NTP service. Currently the range between 0.25 s to 300 s (250 - 300000) is supported. Values outside this range are rejected and reported as invalid arguments.

`NTP_Setup` currently supports three modes of operation:



- NTP\_MODE\_OFF (1) disables all NTP services.
- NTP\_MODE\_MONITOR (2) enables monitoring of an NTP server.
- NTP\_MODE\_AUTOADJUST (3) enables monitoring of an NTP server and auto adjusts the local system time.

The function will return TRUE upon successful update of the parameters.

Example:

```
if (!NTP_Setup("time.windows.com", 350, NTP_MODE_AUTOADJUST))
HandleTheNTP_SetupError();
```

Such a call to NTP\_Setup will establish a 350 milliseconds update of the NTP server time of one of the servers in the "time.windows.com" NTP server pool and will start the continuous adjustment of the local clock.

#### 4. A shortcut to a more complex task: The G\_Sleep function.

```
DWORD G_Sleep(LONGLONG Delay);
```

This function accepts *Delay* in 100 ns units. At this stage *Delay* is expected to have a positive value. *Delay* may also be 0. Unlike the common Windows Sleep() function, G\_Sleep(0) will NOT relinquish the remainder of the threads time slice to other threads. A successful call to G\_Sleep will return TRUE.

Remarks: The G\_Sleep service is initialized once per process with the first call. Therefore it is advised to make a call (e.g. G\_Sleep(0)) ahead of any time critical task. G\_Sleep can only conquer the sub-milliseconds range by means of busy waits. However, the system wide structure allows to only having one busy section for all executing G\_Sleep instances and this section is only busy for at most the millisecond ahead of the expiration of the desired delay. Multicore platforms don't show any significant performance drawbacks. A careful use of G\_Sleep is advised on single core platforms. Consecutive calls to G\_Sleep with delays less than 2 times the *ActualResolution* returned by the function NtQueryTimerResolution (approx. 2-3 ms) may put the hardware in a close to 100% busy state at high priority. As a consequence, the user interface may get less responsive.

- New G\_kernel startup arguments:

1. **ntp[=*Hostname/Address*]** starts the monitoring of the network time. The *Hostname* or the *Address* as an ASCII string in internet standard dotted-decimal format (e.g. "192.168.16.0") can be supplied to the ntp keyword to select a specific network time provider. The NTP monitoring starts at a default period of 5000 ms.
2. **period=*UpdatePeriod*** The period keyword allows to select the NTP *UpdatePeriod* within 250 ms to 300000 ms (300 sec.). The default period is 5000 ms.
3. **autoadjust** starts the service with the autoadjustment enabled. Note: The autoadjust keyword must be accompanied by the ntp keyword.

Example:

```
G_Kernel.exe gui ntp=pool.ntp.org period=250 autoadjust
```

This example starts with a single GUI instance, updating the network time from one of the servers in the pool of pool.ntp.org at a rate of 4 updates per second with autoadjustment enabled.

### **2012-12-22: Version 1.1 [Build 0110]**

- Improved support of dynamic system time changes. A continuous applied system time change e.g. done by [NTP](#) (Network Time Protocol) or the operating system is now treated as a temporarily change of the performance counter frequency. A system time change temporarily modifies the rate of progress of time. The time interval is also the reference for the value of the performance counter frequency. Therefore its value changes accordingly and allows proper high resolution timing also when a system time change is applied.

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